

ELDERS OF ZION - 2022 Emergency Instructions

IN MINORS (X)

											A	M	Jn	Jl	A	S	O								
	Th	GS	IP	Gr	Ctl	HR	Fat	Bats																	
Castillo, Luis (Ca)	CIN	R	33	188	9	-13	23	25	WP1 MF+1																
Bundy, Dylan (B)	LAA	R	19	91	5	-12	-32	26/8	WP1 BK0 MF0							x									
Cobb, Alex (Co)	LAA	R	18	93	10	-11	44	22	WP3 BK0 MF+1		x	x			x	x									
Gray, Jonathan (G)	COL	R	29	149	8	-12	0	24	WP3 BK0 MF0				x												
Cueto, Johnny (Cu)	SFO	R	21	119	5	25	12	23/13	WP0 BK0 MF0			x			x										
Matz, Steven (Z)	TOR	L	29	151	8	21	16	22	WP2 MF0					x											
Mikolas, Mike (M) -xc	STL	R	9	45	8	25	0	22	WP2 BK0 MF1		x		x	x	x										
Luzardo, Jesus (L)	MIA	L	27	100	2	-34	-25	28/9	WP3 BK0 MF0		x	x	x		x	x									
Cabrera, Genesis	STL	L		70	13*	-43	51	6*	WP3 BK0 MF0							x									
Lorenzen, Michael	CIN	R		29	6*	-36	36	7*	WP3 BK0 MF+2		x	x	x	x	x	x									
Watson, Tony	SFO	L		57	13*	13	34	6*	WP0 HB/BK0 MF0			x			x										
Cisnero, Jose	DET	R		62	13*	-42	26	6*	WP3 BK0 MF0				x												
Sewald, Paul	SEA	R		65	16*	14	-14	6*	WP3 HB/BK0 MF0					x											
Jansen, Kenley	LAD	R		69	23*	-43	42	6*	WP3 MF0																
Garcia, Luis A	STL	R		33	13*	32	41	6*	WP3 BK0 MF+1		x		x		x	x									
King, John	TEX	R		46	10*	25	41	6*	WP3 BK0 MF0			x		x		x									
Chacin, Jhoulys	COL	R		1	64	11*	-31	13	17/8*	WP1 HB/BK0 MF0		x					x								
											G	PA	v L	v R	Com.	SSN	Att.	Spd	Arm	Fldg					
D'Arnaud, Travis	ATL	R		60	209	+6	-4	SA2	N				7	33	C7 (PB2/Th-4)			x							
Kirk, Alejandro	TOR	R		60	165	+8	-5	SA3	N				7	32	C7 (PB1/Th-2)								x		
Perez, Roberto	CLE	R		44	141	+4	-4	SA2	G26	1		5	33	C9 (PB2/-2) 1B2			x						x		
Barrera, Tres	WSH	R		30	91	+13	-12	SA5	N			6	31	C6 (PB2/Th-4)			x	x						x	
Candelario, Jeimer	DET	B		149	557	-3	0	PB0	N			9	33	3B4											
Hiura, Keston	MIL	R		61	173	-7	+1	SA0	F33	3		9	30	1B3 2B6 OF1		x	x	x	x	x	x	x	x	x	
Ibanez, Andy	TEX	R		76	253	+5	-5	SA0	N			12	30	2B7 1B3 3B3											
Seager, Corey	LAD	L		95	353	-2	-1	PR1	G20	2		15	33	SS8											
Adrianza, Ehire	ATL	B		109	182	-2	-1	SA0	N			13	34	SS8 3B3 2B7 OF2											
Mancini, Trey	BAL	R		147	556	+5	-5	PL3	N			9	30	1B3											
Farmer, Kyle	CIN	R		147	483	+1	-2	SA1	E16	5		8	31	SS8 2B7 1B3 3B3											
Benintendi, Andrew	KAN	L		134	493	0	-2	SA0	C19	15		15	33	OF3											
Baddoo, Akil	DET	L		124	413	-11	+2	SA5	E31	22		16	31	OF2											
Hays, Austin	BAL	R		131	488	+5	-5	SA3	E23	7		16	31	OF2											
Blackmon, Charles	COL	L		150	514	0	-2	PR0	R33	3		15	29	OF2											
Haniger, Mitch	SEA	R		157	620	+4	-4	SA2	R26	1		10	30	OF3											
Sierra, Moises	MIA	L		123	209	4	0	SA2	D35	11		19	33	OF3											
Mercado, Oscar	CLE	R		72	214	+7	-7	SA4	E34	7		16	32	OF2			x		x	x				x	
Taveras, Leody	TEX	B		49	174	0	-2	SA0	C35	10		15	30	OF2			x	x	x	x	x				
ROTATION																									
April 1-4 @ NBO			Z, Cu	Ca, B	Jul	1-5	@	KAN	Co	G, Cu	Ca, L			Oct 1-4	@	LV	Co, Ca, Cu, Z, G								
April 6-8 @ CAY			Z, G	Ca	Jul	6-9	@	HUD		Co, G	Cu, Ca			Oct 6-9	@	MUN	Co, Ca, Cu, Z								
April 10-13 @ WAR			Cu, Z	G, Ca	Jul	11-14		BH		Co, G	Cu, Ca			Oct 10-14		COL	G, Co, Ca, Cu, Z								
April 14-17 LVG			B, Cu	Z, G	Jul	15-18		GC		L, Co	G, Cu			Oct 15-18		KAN	G, Co, Ca, Cu								
April 19-23 RCK		Ca	Cu, Z	G, B	Jul	19-22		RIV		Ca, L	Co, G			Oct 20-23	@	KNX	Z, Co, G, Ca								
May 1-5 MUN		Ca	M, Z	G, B	Aug	1-4		STM		Cu, Ca	Z, B			Nov 2-6	@	MLR	B, Co, Z, G, Ca								
May 6-9 MLR			Ca, M	Z, G	Aug	5-8		RYE		G, Cu	Ca, Z			Nov 7-10	@	RCK	Cu, Co, Z, G								
May 11-14 @ NW			Ca, M	Z, G	Aug	10-13		WHT		G, Cu	Ca, Z			Nov 11-13		CAY	Ca, B, Co								
May 15-18 @ BRO			B, Ca	M, Z	Aug	14-17	@	MAR		B, G	Cu, Ca			Nov 15-18		WAR	G, Z, M, Co								
May 20-23 @ HOB			G, B	Ca, Z	Aug	18-21	@	MID		Z, B	G, Cu			Nov 19-22		NBO	Ca, G, M, L								
June 1-4 CAY			Co, Cu	B, Ca	Sep	3-5	@	NBO		Ca, M	G														
June 6-8 WAR			Co, Z	Cu	Sep	6-9	@	CAY		Z, B	Ca, M														
June 9-11 NBO			B, Ca	Co	Sep	10-12	@	WAR		G, Z	B														
June 12-16 @ IND		Z	Cu, B	Ca, Co	Sep	14-17		IND		Ca, G	Z, M														
June 18-21 @ COL			Z, Cu	Ca, B	Sep	18-22		HUD	B	Ca, G	Z, M														

2022

ELDERS OF ZION – Standard Instructions

(Do not use computer managers for the Elders. Please send gamesheets for all road games.)

Lineups for April road games (May on monthly lineups will be sent)

Vs LHP (DH) – Benintendi 9 Ibanez 4 Mancini 3 Haniger 8 Blackmon DH Kirk 2 Farmer 6 Hays 7 Candelario 5

Vs LHP (no DH) – Ibanez 4 Blackmon 8 Mancini 3 Haniger 8 Kirk 2 Farmer 6 Candelario 5 Hays 7

Vs RHP (DH) – Baddoo 8 Benintendi 9 Candelario 5 Seager 6 Haniger 7 Blackmon DH Farmer 3 Adrianza 4 D'Arnaud 2

Vs RHP (no DH) – Baddoo 8 Benintendi 9 Candelario 5 Seager 6 Farmer 4 D'Arnaud 2 Sierra 7 Mancini 3

GENERAL GUIDELINES – OFFENSE/POSITION PLAYERS

There will be 6 Elders on the offensive bench April to October, though the C and OF cast will change month to month. Here's how the guys will be used when they are around.

1B – MANCINI vs LHP, **FARMER and MANCINI** split the games vs. RHP.

2B – IBANEZ vs LHP, **FARMER and ADRIANZA** split the games vs. RHP.

SS – FARMER vs LHP, **SEAGER** plays all of the 95 games he can play vs RHP and **FARMER and ADRIANZA** will share the rest. **SEAGER** stays on the bench when not starting for at least the first half of the year.

3B – CANDELARIO all the way on the road, with the exception of a pinch runner with a key run 8th/9th. There's a mountain of 3B3s for emergencies, but in the event of the PR above **IBANEZ** is probably the sub.

OF – HANIGER plays every day. **BENINTENDI** plays all but 28 games in the 2nd OF spot, with **SIERRA** or **HAYS** picking up the scraps. **BADDOO** (vs RH) and **HAYS** (vs LH) platoon the starts, and can sub in freely as PH vs. relievers of their side. **SIERRA**'s main roles are to be the PH off the bench (for 11 high probability steals) and a defensive replacement after PR-ing. For 5 out of 8 months, **MERCADO and/or TAVERAS** will also be up as a second PR option.

DH – BLACKMON DHs vs. everybody.

C – We've collected four C, and either 2 or 3 of them are up every month. Unfortunately, their shifts all lean left to a large degree and none of them can throw anybody out. So there will often not be a lot you can do to fix their problems. **KIRK and BARRERA** get the starts vs LHP, **D'ARNAUD and PEREZ** (as the most impressive -4 shifts) vs. RHP. All of them are targets for PR if they manage to reach base late with a key run, or for a PH in their last AB if we're down.

GENERAL GUIDELINES – PITCHING STAFF (Part A – The Starters)

The starting staff is very, very middling. **CASTILLO, MATZ, GRAY, COBB, and MIKOLAS** give us 118 starts of Grades 8 thru 10. We'd like to get them into the 6th inning most games before going to the pen. The other 44 games are in the much less impressive hands of **BUNDY (19G), CUETO (21G), and LUZARDO (4G)**. However, given that fatigues are short these days and we've got just under 500 relief innings, when these three are down early, they'll probably stay in and take the heat til they have to be removed. On the days they get thru five full innings tied or ahead, however, they will deserve help as soon as a rally starts after that.

The four rules to follow absolutely for the starters are as follows: 1) no starter leaves before the fifth, unless forced out by runs; 2) no starter pitches after being fatigued if the game is within 2 runs 6th on; 3) that any starter should be replaced 7th on if they put the tying/lead (T/L) run on base (6th on); and 4) that the late inning relievers should be in to protect any 1-2 run lead in the 8th or 9th, and also come on in the 7th to stop a jam if the score is 0/+3, and a change will steal more hits than the P that is in. Everything else is under your discretion, within the reliever guidelines discussed below.

GENERAL GUIDELINES – PITCHING STAFF (PART B – The Relievers)

There are three parts to the 2017 Zion bullpen – although the most important single role will be touch and go sometimes.

1) Closer – **JANSEN** (a wild RH 23* for 69 IP, with good HRs) is the closer all year and will come in to save games in the 9th or late 8th. He does not stay in a tie game after 1.1 IP.

2) The set-up men. There are five setup men (Sewald R16, Cisneros and Garcia R13s, and Cabrera and Watson L13s) with 287 innings. Choose the most logical tool remaining for the job, and be aware that if Tool 1 gets into trouble, it may require a second P to get out of the inning. They work the 6th inning in games -1 to 2 runs, and the 7th-8th when we're tied or leading.

3) The back end has 110 innings of Chacin and King, and 29 innings of Lorenzen (not yet in majors but slotting in as needed). They're the ones who handle relief when we are trailing.

There nearly 500 innings of these guys, so use them hard when a game looks to be winnable, and stick with starters as long as possible in games where we're far ahead or behind.

DEFENSIVE STRATEGY OPTIONS

INTENTIONAL WALK – Rarely, if ever.

HOLD RUNNERS – Always vs. PL batter; otherwise, only hold runners with adjSSN of 23+.

INFIELD IN/DEEP – Play IN 8th on with <2 out if runner on 3rd is T/L run; otherwise, play DEEP.

OUTFIELD THROWS – 1) ALWAYS throw if runner chance is < 33. 2) ALWAYS throw for lead runner, unless he is not T/L run, and trail runner chance is 7+ lower. Computer managers, play as you would your team, but never let the potential winning run cross the plate uncontested 7th on.

DEF. REPLACEMENTS – Defense is not job 1, or 2, or 3 with this year's Elders, but during most of this year there should be two possible defensive moves:

- 1) **PEREZ** can sub defensively at C as needed.
- 2) **SIERRA** can sub defensively in the OF after he pinch runs.

OFFENSIVE STRATEGY OPTIONS (Order of Preference – SB, H&R, sacrifice)

STEALS: In order to steal, I like to have an adjSSN (after all P and C adjustments) of 27+; however, if the SB is critical enough to the outcome of the game, I'll take a shot at 25 or 26 (especially if the batter can't H&R).

WHO STEALS WHEN: **BADDOO** is the only regular with a large number of attempts, and basically have the green light to steal 2nd any time 5th inning on score is +2/-1 (limit – 1x per series on a straight steal). The other steal attempts (28 between Sierra, Mercado, and Taveras) are split among the reserve OF. They are the late inning pinch runners who can be brought in to steal 2nd or 3rd with the lead or tying runs 1 time per series.

HIT & RUN: I'm a huge believer in the H&R – but right now this team is not a hit and running group. Hit and run with a base stealer, **BLACKMON**, or **BENINTENDI** on 1st if the batter has 2 31s and the P has +21 or better control. Otherwise it's stationary object time on the base paths in 2022.

SACRIFICE: Sacrifice tying/lead run on 2nd to 3rd with exactly 0 outs 8th or later. (Exceptions: Never bunt with a serious power hitter unless all of his non-power hits are stolen)

NEVER, EVER SQUEEZE!!! (Just say NOOOO!)

OFFENSIVE SUBSTITUTIONS Most players not starting can usually come in whenever they may be helpful – please consult the general usage by position, however, as there are some exceptions..

PINCH HITTING – You can PH for the platoon positions (1B, 2B, 3rd OF spot) to counter an opposite side pitcher. That's about the limit..

PINCH RUNNING – **SIERRA, TAVERAS, MERCADO** are the possible options, depending on who is up.

RUNNER ADVANCEMENT: 1) **ALWAYS** go if chance is 28+. **NEVER** go if chance is less than 20, except home with T/L run 8th on and 2 out (15+). 3) Otherwise, use Adams tables to determine go/no go. When playing computer game, be aggressive with the fastest runners, and conservative with the lead-foots). Otherwise, I'll rely on your knowledge of hit descriptions to try and match up with these general parameters, as your knowledge would greatly exceed my own on this topic.

SEND RUNNER ON 3RD – Always if 20 or better with 2 out.