2022 WHITMAN RIVER RATS EMERGENCY INSTRUCTIONS

I will be playing the computer game for 2022, roster moves TBA as I will be sending monthly instructions.

COMPLETE ROSTER

2019 World Series Champions

Position Playe	ers:	Computer managers please send game sheets and do not use auto manager														
NAME	TEAM	AGE	BATS	COMP	SHIFT	SSN	SPD	SBA	ARM	GAMES/PA	PB	TH	#24's	31's	HOW AQUIRED	
R. ADAMS	WSH	25	R	SA0	-4/+1	N	6	0	31	47/120	0	-4	1	2	22 5TH RD PICK	
T. ANDERSON	CWS	28	R	SA1	0/-2	28	19	25	33	123/551			0	2	TRADE 18 RIV	
A. AQUINO	CIN	28	R	PL2	+1/-4	20	14	4	38	84/204			0	1	20 1ST RD PICK	
A. ESCOBAR	WSH	35	R	SA0	-2/-1	33	16	3	34	75/349			0	2	TRADE 22 IND	
C. GALLAGHER	KC	29	R	SA0	-3/0	N	6	0	33	48/124	1	+1	1	2	TRADE 20 RIV	
A. GARCIA	MIL	30	R	SA2	+5/-3	26	11	12	36	135/515	5 1		1	2	TRADE 20 WAR	
P. GOLDSCHMIDT	STL	34	R	SA3	+7/-3	35	11	12	31	158/679			1	2	12 1ST RD PICK	
N. LOPEZ	KC	27	L	SA2	-4/0	35	16	23	32	151/565			1	2	20 5TH RD PICK	
Y. MOLINA	STL	39	R	SA3	+8/-3	33	4	3	35	121/473	2	+4	3	2	TRADE 19 NW	
R. MOUNTCASTLE	BAL	25	R	SA1	+1/-2	23	8	7	30	144/586			1	2	21 1ST RD PICK	
T. NAQUIN	CIN	31	L	SA5	-11/+1	25	16	8	36	127/454			1	2	TRADE 21 WAR	
C. OWINGS	COL	30	R	SA4	+8/-8	26	15	3	33	21/50			0	2	21 7TH RD PICK	
J. RAMIREZ	CLEV	30	В	PB0	-1/-1	33	17	31	32	152/636			1	2	15 2ND RD PICK	
H. RENFROE	BOS	30	R	SA2	+2/-3	14	10	3	37	144/572			0	1	18 2ND RD PICK	
M. ROJAS	MIA	33	R	SA3	+7/-5	31	8	16	33	132/539			2	2	16 4TH RD PICK	
M. SCHROCK	CIN	27	L	SA5	-9/0	20	8	2	29	53/153	0 2 22 4		22 4TH RD PICK			
K. WONG	MIL	31	L	SA0	0/-2	27	18	17	33	116/492			0	2	14 2ND RD PICK	

ACTIVE ROSTER MINOR LEAGUES *** Innocuous XC-Active

Pitchers:

Pitchers:															
NAME	TEAM	AGE	MS	SPD	GRADE	BB	HR	ARM	FAT	STARTS/RIP	WP	BK	HB	MF	HOW AQUIRED
L. CESSA	CIN	30		7	*14	16	33	R	7	*65	1	0	0	+1	TRADE 21 KNX
T. CLIPPARD	ARI	37		6	*12	-15	15	R	6	*25	3	0		0	10 BONUS A PICK
J. DIEKMAN	OAK	35	XYW	6	*14	-52	-14	L	6	*61	3	0		+1	14 4TH RD PICK
K. GRAVEMAN	HOU	31	Χ	7	*21	-12	43	R	6	*56	3	0		+1	21 8TH RD PICK
L. HENDRIKS	CWL	33	KXZZ	7	*17	52	-21	R	6	*71	3	0		0	TRADE 22 HOB
D. HERNANDEZ	BOS	25	XW	4	*15	-62	16	L	6	*40	3	0		+2	22 5TH RD PICK
C. HEUER	CHC	25		6	*8	15	22	R	6	*67	3	0		+1	21 2ND RD PICK
G. JAX	MIN	27		5	4	12	-52	R	27/16	14	3	0		0	22 6TH RD PICK
C. KERSHAW	LAD	34	XZ	11	11	36	12	L	22	22	3			+1	09 1ST RD PICK
C. KUHL	PIT	29	W	6	9	-46	-14	R	23/*6	14/ *13	3	0		0	21 4TH RD PICK
J. LUCCHESI- XC	SD	28	Υ	6	8	16	21	L	17/*12	8/*7	2	0		+1	19 1ST RD PICK
L. LYNN	CWS	34	XZ	4	15	21	16	R	23	28	2	0		0	TRADE 19 RIV
E. PAGAN	SD	30	YZ	6	*8	21	-46	R	6	*63	0	0		+1	18 3RD RD PICK
Y. PETIT	OAK	37	ZZ	5	*10	43	-14	R	6	*78	1	0		0	TRADE 21 GC
D. RASMUSSEN	TB	26	Υ	6	21 /*9	13	36	R	15/*8	10 /*34	3	0	0	0	21 9TH RD PICK
B. SNELL	SD	29	XYW	7	12	-52	13	L	21	27	3			0	17 1ST RD PICK
D. STECKENRIDER	SEA	31	Z	6	*17	25	34	R	6	*68	0	0		0	22 2ND RD PICK
J. URQUIDY	HOU	26	Z	9	12	34	-16	R	21	20	1	0		+2	TRADE 21 WAR
A. WAINWRIGHT	STL	40	Z	5	12	26	21 R 26		32	1			+2	TRADE 21 IND	

2021 TEAM STATEMENT:

A 113 win season ended in a dissapointing first round exit from the playoffs for the second straight year. This season will likely be a fun one for the Rats and anything short of another trip to the playoffs would be a failure. Our division and conference are full of some quality opponents so nothing is ever guaranteed. Our rotation is one of the best in the league, we have a deep bullpen and the lineup is loaded with power and speed. We are likely to break some offensive team records (HR and XBH, maybe runs), we can steal a base and this team can play some serious defense. It will be another strong addition and we hope for big things in 2022.

Players cut for the 2022 season are as follows: S. Selman, T. Lakins, M. Diplan, O. Miller, Brad Miller and Ryan McKenna.

Mangement wishes the best to these players and hopes that we will not need to draft any of them next year. Good luck and have a great season.

Whitman River Rats Pitching Instructions

Overview: After 10 great Rasmussen starts, Lynn is the ace for 28 starts of grade 15 and will be followed by 101 quality starts of grade 11 or better covering 139 total. 14 Chad Kuhl starts and 8 more by a solid Joey Lucchesi round things out. As usual this is a solid group and a team strength. The bullpen has been re-tooled again, we have a quality closer and setup crew and loads of middle and early innings to support the starters. In total we have 386 high quality IP of grade 12+ and 640 total useful relief innings grade 8 or better so it will be an active aggressive approach.

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WHITMAN RIVER RATS PITCHING ROTATION:

PITCHER IDENTIFICATION KEY:

1-Lynn, 2-Snell, 3-Wainwright, 4- Urquidy, 5-Kershaw 6-Kuhl, 7-Lucchesi, 8-Rasmussen, 9-Jax.

APRIL		WAY			JUNE			JULY		
VS BH 1 thru 4	1,3,4,5 VS	NW 1 thru 5	4,1,3,5,2	@ STM	1 thru 4	3,5,2,1	@ HOB	1 thru 5	6,5,4,2,3	
VS STM 6 thru 8	1,3,4 VS	BRO 6 thru 9	4,1,3,5	@ RIV	6 thru 8	3,5,2	VS KAN	6 thru 9	6,5,4,2	
VS RIV 10 thru 1	2 5,1,3 @ 1	NBO 11 thru 14	2,1,3,4	@ BH	9 thru 11	1,6,3	VS MLR	11 thru 14	6,3,5,2	
@ GC 14 thru 1	7 4,5,1,3 @ 1	WAR 15 thru 18	5,2,1,3	VS RYE	12 thru 16	5,2,1,6,3	VS MUN	15 thru 18	4,6,3,5	
@ MID 19 thru 2	3 4,5,1,3,6 @ 1	HUD 20 thru 23	5,2,1,4	VS KNX	18 thru 21	5,1,2,3	@ MAR	19 thru 22	2,4,6,3	
AUGUS	<u>8T</u>	<u>SEPTEMBE</u>	<u>R</u>		<u>OCTOBER</u>		<u>NOVEMBER</u>			

<u>AUGUST</u>			5	SEPTEMBE	<u>R</u>		OCTOBER		NOVEMBER			
@ RCK	1 thru 4	2,1,5,3	VS BH	3 thru 5	8,3,2	VS HOB	1 thru 4	7,3,6,1	VS GC	2 thru 6	9,4,7,2,3	
@ CAY	5 thru 8	8,2,1,5	VS STM	6 thru 9	1,4,8,3	VS MAR	5 thru 9	2,7,3,6,1	VS MID	7 thru 10	6,4,7,2	
@ ZIO	10 thru 13	8,2,3,1	VS RIV	10 thru 13	2,1,4,8	VS IND	10 thru 13	2,7,3,6	@ STM	11 thru 13	1,8,4	
VS LV	14 thru 17	5,8,2,3	@ NW	14 thru 17	3,2,1,4	@ KNX	15 thru 19	1,7,3,2,6	@ RIV	15 thru 18	5,7,3,4	
VS COL	18 thru 21	1,5,8,2	@ BRO	19 thru 23	8,3,2,1,4	@ RYE	20 thru 23	1,7,3,2	@ BH	19 thru 22	8,5,1,6	

Starting Pitchers

Lynn the best starter on the staff this year, he should get every chance to pitch deep into games. His nice grade and solid control should allow him to get Ace(s) through 5+ fairly easily most days but he does have a shorter 23 fatigue rating so look to lift him after any reduction with a strong bullpen and lots of better options late. Rasmussen is a grade 21 with nice peripherals for 10 starts. He will dominate most days for as long as his 15 fatigue rating will allow and there is not a better option in the bulloen so for as long as we lead by 3+ 6th or earlier he may remain through one grade reduction.

Removal If Lynn is reduced for any reason innings 5-6 consider removing him. If we lead by 5+ he can pitch through 1 reduction. Once we hit the 6th or score is +2/-2 if reduced, remove either guy for better bullpen options. Both guys can pitch out of trouble early but let the pen take it if they fatigue or are in any trouble after 5.

Tier II. Wainwright/Urquidy I hope to get 6+ from them, solid grade 12's with solid peripherals they should be around most days likely Wainwright more than Urquidy. When either guy is fatigued (26/21) their day is done. Plain and simple, remove if reduced for any reason at all. There will be plenty of BP so don't let them lose a lead 5th+. Removal I would like to get 6 IP but will settle for less. Remove if reduced for any reason at any point after 5th with a lead of less than 4 as there are better options in the pen.

Tier III Kershaw He is looking like a guy who can go deeper into games as an 11 grade with nice control. Ultimately he is trying to reach the 6th inning and I believe he will do that often. The bullpen is deep and has many grades better than his but his combo of grade and control should let you allow him to get 5-6 most days

Removal No real minimum IP but I do hope to get 5/6+ most days. If reduced for any reason, remove immediately for better options.

Tier IV SnellI hope to get 5 IP which will happen some days but the bullpen should take over as early as needed. His fatigue is 21 so doubtful he will go more than 6 often. Removal I would like at least 4 IP from him and more when leading but always remove when fatugued or after 4th the lead is in any doubt at all due to poor control.

Tier V Kuhl/Lucchesi/Jax These 23 starts will mostly be Kuhl/Lucchesi. Kulh is on a short leash and will have a valet assigned. Lucchesi however may function more like a normal starter with a short (17) fatigue. His grade and peripherals are better but he will also have a valet assigned. Unlikely any will go more than 5 iP on a good day. Removal These guys will have a Caddy assigned for games they don't make it out of the 5th. After 3 IP remove them if we trail by 3+ at any time. Jax only gets 1 home start.

Relif pitchers

Overview- This season we will usually carry 7 bullpen arms all year and the approach will be relatively simple. A closer (Graveman), three setup arms (Hendriks/Steckenrider/Hernandez), three middle guys (Diekman/Cessa/Clippard) and one innings eater long man (Petit/Rasmussen/Heuer/Kuhl/Pagan). Below are 2 scenario's and a general idea of how to best deploy the bullpen arms we have available in any given month after the starter departs. When Whitman leads or tied: When our starter goes 5-7 IP and is then fatigued and the game is tied or we lead when he departs we would want our middle guys (Clippard/Cessa/Diekman) to pitch the 6th, setup (Hendriks/Steckenrider/Herdandez) in the 7th & 8th and the closer (Graveman) in the 9th. Early Bulloen Starts: When the starter is fatigued 5th or earlier and we trail by 5+ leave him in and then use the early guy (Petit/Rasmussen/Heuer/Pagan) until pounded out. When we trail by less than 5 remove the starter and begin with the long guy followed by the middle guys trying to keep it close.

This is a deep bullpen with some versatility in 640 IP and it will get lots of usage. There are some decisions to make but here are the roles:

The 2020 8th round pick was a good investment. He's the undisputed closer due to his grade 21 and his monster HR rating of +43. He is a one inning closer who ideally should enter the 9th inning or later in a save situation and lock up the win. If he is needed to get an out in the 8th I am ok with that but his max is 1.1 IP per outing Hendriks/Steckenrider This pair will be the RHP side of the setup crew this year, 140 combined IP can be used in the 7th and 8th innings along with Hernandez to get to the closer. Either guy can go up to 1.2IP per outing, Hendriks better to start an inning and Steckenrider with any traffic. Hendriks "K" works with runner on 3rd less than 2 out.

Hernandez is the LHP part of the setup trio. His role is to find a spot sometime in the 7th or 8th to relieve one of the RHP in a spot where there is a big negative lefty shift on a batter you likely won't PH for. He will face 1 or 2 batters and is a true lefty specialist. He only has 40 IP so his max is 0.2IP per outing and hand it to the other RHP. Diekeman/Cessa/Clippard This trio bring 152 IP and will be handling the middle innings in close games from the 5th into the 7th. Diekman is the LHP and is also the less reilable of the trio while Cessa and Clippard are the RHP half of this mix. All 3 max out at 1.2IP per outing, mix and match them to keep it close and hopefully to get to the setup crew and closer. He brings 78 IP for innings 3-6 where he will work. The main job will be to enter the game as early as needed to pitch a starter out of trouble while we are Petit

still in the game. Petit has all-star level control and can go multiple innings and is the bridge to the middle guys. When he is down, Rasmussen or Heuer will fill this role.

Rasmussen/Heuer These guys bring 101 IP as the usual Caddys for Kuhl and sometimes Snell. When not in that role they are the early innings guys and can go 2.2IP per outing if needed. Both guys have strong peripherals and so they are a bit better than the average low leverage relievers. Likely only 1 will be active each month so use them freely as needed. Pagan/Kuhl They are unlikely to see much action on the active roster but this role should we need them will be to work in long relief and or in the Caddy role for a starter

who departed early. These 77 IP can be used freely with no innings limits. If either is active and in the game, they pitch as much as possible to save innings for the rest of the bullpen.

Items Of Note- Any starter pitching a shut out should be left in with a chance to advance his grade. There is plenty of bullpen so if in doubt, go to the pen and don't let a game get out of hand particularly after the 5th inning.

Pitching Strategy

Intentional Walks: At any point in the game vs a stud with 2 out and 1st base open with a better match up waiting on deck in a spot you are not going to PH for with a poor matchup for me. Never to load the bases though.

Pitch from Stretch: Computer Game-Always with a SB threat on 3B and less than 2 out after the 7th inning.

Boards-Only in the 9th or Xtra innings with tying or winning run on 3rd, 2 out with adjusted SSN of 15 or better. Vs Midwest, always with runner on 3rd.

Hold Runner: Computer Game-Always with +/-5 score with adjusted SSN of 20+ any time during game. Hold any runner with 7+ speed.

Board Game- Hold SB threat with adjusted SSN of 23+ any time when game is +/- 3 runs.

Offensive Guidelines:

Lineups: I normally send lineups monthly, use these lineups if you don't hear from me by the 4th.

			E	Board Game L	ineu	os:		Computer Game Lineups:										
VS RHP Grade 8<			VS	RHP Gr 9> VS LHP Grade 11>					VS LHP Grade 10<				VS LHP			VS RHP		
1	Lopez	SS	1	Lopez	SS	1	Anderson	DH	1	Anderson	DH	1	Anderson	DH	1	Lopez	SS	
2	Wong	2B	2	Anderson	DH	2	Rojas	SS	2	Lopez	2B	2	Lopez	2B	2	Wong	2B	
3	Schrock	DH	3	Goldschmidt	1B	3	Goldschmidt	1B	3	Goldschmidt	1B	3	Goldschmidt	1B	3	Anderson	DH	
4	Ramirez	3B	4	Ramirez	3B	4	Ramirez	3B	4	Ramirez	3B	4	Ramirez	3B	4	Ramirez	3B	
5	Goldschmidt	1B	5	Naquin	RF	5	Garcia	CF	5	Garcia	CF	5	Garcia	CF	5	Naquin	RF	
6	Naquin	RF	6	Garcia	CF	6	Mountcastle	LF	6	Mountcastle	LF	6	Mountcastle	LF	6	Goldschmidt	1B	
7	Garcia	CF	7	Mountcastle	LF	7	Renfroe	RF	7	Renfroe	RF	7	Renfroe	RF	7	Garcia	CF	
8	Mountcastle	LF	8	Wong	2B	8	Lopez	2B	8	Rojas	SS	8	Rojas	SS	8	Mountcastle	LF	
9	Molina	С	9	Adams	С	9	Molina	С	9	Molina	С	9	Molina	С	9	Gallagher	С	

State of the team: The 2022 Rats offense is built on the longball, with 5 players that hit 30+ HR the heart of our lineup will create lots of instant offense. This lineup has lots of speed and 7 regulars with quality SBA. Outside the middle of the order we walk less than last year. We will H&R less than usual but guys like Anderson, Lopez and Molina will still do lots of it. The bench has some very useful pieces as there are platoons at SS, 2B and in the OF and Owings has an all time PH card. Lots of good options waiting. **Usage:** Most of the time our everyday guys will be playing on the road so there should be very little need to worry about usage. There are multiple PR/D options and SBA threats and some useful PH options so look for monthly instructions there please.

Bench Usage: Below is a breif description of best uses for the bench regulars with limits if any exist.

Owings- If you have not seen this card, he has 6 0's, 11 hits and 4 walks. He is the top PH option. His limited usage (50 PA) will limit him strictly to a one PA per appearance. His +8/-8 shift should not limit him to facing lefties boards or computer. Use him 7th+ winnning/tying run on base or leading off 9th or later tie game or we trail by 1 run. Usually he will PH for the catcher or bad shift matchup. Schrock- He will start as DH vs RHP some but will usually be on the bench and serves as the 2nd best PH on the roster. He may be the top option vs RHP on the computer and certainly is on the boards. Likely he leaves the game after the inning ends. Escobar- He will be available as a PH vs RHP or a PR (16 speed) and he can steal a rare base too. May DH a bit too. Naguin - He starts vs RHP so will be available as a PH vs RHP or a PR (16 speed) and he can steal a rare base too. He is a very good defender as an OF2 with a 36 arm so should join Garcia and Renfroe as our closer OF late in games we lead. Renfroe- He can be used freely as a PH when we need a HR. His shift (+2/-3) makes him a better option vs LHP on boards but he can PH vs RHP when we need a HR. He has the best arm (OF2 arm 37) and should be in RF to close out games we lead late. Rojas - He will be available to PH vs LHP vs board gamers and vs both sides for computer users. His likely primary role off the bench will be to come in for late innings D to replace Anderson or if Lopez is PH for. He can PR and steal a base (16 good SBA). Molina- He is always available off the bench for his C9 and +4 arm to protect a late innings lead after we bat in the 7th. Gallagher/Adams- They will be needed when Molina is hit for off the bench. Gallagher bats as little as possible. Anderson/Goldy/Garcia/Ramirez- When not starting only use them as a PH in a game tying/winning situation. Mountcastle/Wong/Lopez/Renfore - These players will usually start but can be used freely off the bench if they do not start. Hit-And-Run Attempts:

This year's team will hit and run at the top and at the bottom of the order, Molina & Rojas will always H&R with eligible runners to avoid the DP, others in spots. There are 7 regulars who can steal fairly regularly and particularly on the computer we like to H&R.

Computer: Always w/eligible runner on 1st any outs adj SSN 27+ with Molina, Gallagher and Rojas batting any inning. 5th inning or later SSN 28+ with 2 outs only Anderson, Wong and Lopez. Never hit and run with runners on 1st & 3rd.

Baserunners: Any Inning: Lopez, Ramirez, Wong, Anderson. 7th or later: Goldschmidt, Rojas or Garcia. 9th later: Escobar
Boards: Runner on 1st 0 or 1 out batter is Molina, Gallagher or Rojas SSN 29+ any inning w/eligible baserunner. 1st & 3rd any outs
Rojas batting SSN 29+ with any eligible baserunner to avoid a DP and or advance the runner.

Baserunners: Any Inning: Rojas, Anderson, Ramirez, Wong, Lopez. 7th or later: Goldschmidt and Garcia. 9th or later: Naquin, Escobar.

Stolen Base Attempts:

limited so no more than 1 SBA per series please.

There are 3 groups of base stealers that will have the green light as indicated. Board gamers should think steal first in a 1 run game.

I like to steal with 29+ SSN but for the tying/winning run from 7th inning on I would drop that down to 27+.

Group 1: Anderson/Lopez/Ramirez. They have the green light with runner on 1st only H&R not an option and it is not

Ramirez or Goldschmidt at the plate. Later in the game be more aggressive and steal 2nd if tying/winning run 7th+ anyone at bat no H&R.

Group 2: Goldschmidt/Garcia/Wong/Rojas. After the 7th inning these guys now have the green light under the same conditions listed above. No more than 1 SBA per series for these guys please.

Group 3: Owings, Escobar, Naquin. These guys are 9th inning+ under the above conditions. They are very

Defensive Guidelines:

Outfield Throws: Boards- Throw for lead runner w/ advance # of 34 or less unless winning run 9th+ (then throw regardless).

Otherwise throw behind lead. Computer Game- Always throw for lead runner who is "S", non-S runners do not throw for lead when runner is "well-around". Always throw on a steal attempt of second with no runner on 3rd.

You may use Adams Tables or your own judgement if it differs greatly from my instructions.

Infield: Play deep for the first 7 innings. I don't like playing close but game winning/tying run I will with 0 outs. With 1 out consider IBB to a quality hitter so we can play for the DP uness it is the winning run then just play close.

Defensively this team is very strong however there will likely be moves to make when we lead late in games. D replacements are fairly obvious Wong/Rojas/Molina/Garcia when not starting on the road for most of those guys.

DH: Anderson gets most of the work, he never leaves the game except for injury or if pressed into duty at SS in an emergency. Schrock Escobar and Mountcastle play the rest at DH. All of these guys may need a PH late in games vs LHP and they can PH off the bench.

CATCHER: Molina will start vs all LHP and occasionally vs RHP. Gallagher and Adams will split time on the roster and will face RHP. If we are tied/trail 7th or later all should be PH for. Molina will be the finisher with his C9 TH+4 when possible.

- 1B: Goldschmidt is a 1B5 and never leaves except for injury when Mountcastle (1B4) would play there. He will start every road game.
- 2B: Wong will start many road games, he should finish games he starts and should only be used off the bench for 9th inning defense. Lopez is the other option here, he can be PH for vs LHP 8th or later with Wong taking over. Rojas is a 2B7 and is the emergency guy.
- 3B: Ramirez will be the everyday 3B and never comes out. Rojas is the backup as a 3B4 in case of injury. Ramirez has 31 spetacular SBA for use and can straight steal in a tight game. He has 2 31's but is not a good H&R option.
- SS: Rojas will start most days vs LHP while Lopez will be the option vs RHP. Anderson is likely to DH quite a bit this year but if he is on the bench he is the 3rd option. Rojas and Lopez can be used freely off the bench for D, PR or as a PH with no limitations. Obvisously when we lead late in games one of the SS9's needs to be in the game for defense to close out the game.
- CF: Garcia is the primary CF, Naquin and Renfroe are both CF eligible and wlll play there as well. Aquino can play CF when active. Also CF eligible is Owings who should only be used there in an emergency. Late innings if Garcia is not there use Aquino or Renfroe. LF: Mountcastle will likely play in left most days, he will require a defensive replacement late in a close game and perhaps a PH at times. RF: Naquin will be in RF vs RHP and Renfroe vs LHP most days particularly on the boards. Both players have enough usage allowing either to be available off the bench. Our preferred late innings is Garcia in CF, Naquin or Aquino in LF and Renfroe or Aquino in RF.

Offensive Strategies:

Pinch Hitting:

Owings and Schrock are full time pinch hitters and will be available all season for those duties. Both guys are PA limited so please limit their usage after they bat. Obviously Owings vs LHP and Schrock vs RHP will be the likely usage but Owings has such a good card he can hit vs RHP as well. Renfroe, Rojas, Naquin, Mountcastle, Escobar and Garcia can all be used to PH as well.

Boards- Shifts are more relevant, Garcia, Lopez, Naguin, Rojas, Renfroe, Goldschmidt and both catchers will sometimes need a PH'er. Look to PH 7th or later -3/tied. Tie game leading off the inning or runner in scoring position down 1 or tied Owings is the choice if his 6 0's are good. Vs RHP you can hit for Goldschmidt game winning situation. VS RHP Schrock is the choice as the primary PH.

Computer- Shifts are less relevant but same guys above are likely to need a PH. Catchers should always be lifted for a better bat in a game tying/winning situation. Same strategy as above. No limits on usage when we trail or are tied considering a PH.

<u>Pinch Running</u>:

Please begin to consider using a pinch runner any time after the 6th innning when the game is tied/-2 and a lead foot reaches. The two possible scenario's that would require a pinch runner are 1.) When a SBA attempt is critical to getting the tying run or winning run advanced OR 2.) When we need a baserunner strictly for speed at any point after the 6th inning for a key run. Of the regulars, Catcher, Mountcastle, Renfroe, Schrock, Garcia, and Rojas game win/tying spot should be run for. Scenario 1, use Lopez, Wong, Garica or Rojas. These guys are SBA specialists and Wong has speed to burn anyway. Scenario 2, use Wong, Lopez or Naquin and then look to Garcia (11 speed) or Kershaw too (11).

Sacrifice Bunts:

Boards- When the SB or H&R are in order, I prefer them to a straight sacrifice. But on those occassions when that is not the case, after the 6th inning with 0 out and runners on 1st or 1st & 2nd with the score +1/-1 please consider bunting when the batters is Rojas, Lopez, Molina, Gallagher or Adams.

Computer - I don't like the sacrifice bunt in the computer game unless Lopez is at bat in the 9th+ tying or winning run on 2nd and there are 0 out or 1st & 2nd with 0 out in the same situation.

Baserunning:

Be more conservative moving from 2nd to 3rd particularly in the computer game (don't do this vs any OF arm of 34+). As for attempts to score, please send runner with 28+ chances and your best judgement otherwise on the board game. For computer players, use your best judgement but always send a runner who is "well around". Finally, do not try to stretch a 2B to a 3B!