

2020 WHITMAN RIVER RATS EMERGENCY INSTRUCTIONS

I will be playing the computer game for 2020, roster moves TBA as I will be sending monthly instructions.

COMPLETE 2020 ROSTER

Computer managers please send game sheets and do not use auto manager

Position Players:

NAME	TEAM	AGE	BATS	COMP	SHIFT	SSN	SPD	SBA	ARM	GAMES/PA	PB	TH	#24's	31's	HOW AQUIRED
T. ANDERSON	CWS	26	R	SA0	-2/-1	30	19	22	33	123/518			1	2	TRADE 18 RIV
A. AQUINO	CIN	26	R	PL1	0/-2	35	15	7	38	56/225			1	1	20 1ST RD PICK
J. CAVE	MIN	27	L	SA0	+1/-2	N	16	0	30	72/228			1	2	TRADE 19 IND
M. DUFFY	TB	29	R		No Card					No Card					TRADE 18 WAR
C. GALLAGHER ***	KC	27	R	SA0	-3/+1	14	6	1	33	103***/142	1	-1	1	1	TRADE 20 RIV
A. HASELEY	PHI	24	L	PR5	-10/+1	34	15	4	31	67/242			2	2	20 4TH RD PICK
B. HOLT	BOS	31	L	SA5	-11/+1	26	12	1	30	87/295			0	2	15 BONUS PICK
A. GARCIA	TB	28	R	SA0	-2/-1	28	11	14	36	125/530			2	2	TRADE 20 WAR
P. GOLDSCHMIDT	STL	32	R	SA2	+4/-3	29	13	4	31	161/682			0	1	12 1ST RD PICK
N. LOPEZ	KC	25	L	SA0	+1/-2	20	16	2	32	103/402			0	2	20 5TH RD PICK
N. MARKAKIS	ATL	36	L	SA4	-7/+1	31	9	2	32	116/469			1	2	07 1ST RD PICK
B. MILLER	PHIL	30	L	PR5	-9/+1	31	13	2	34	79/170			0	2	20 6TH RD PICK
Y. MOLINA	STL	37	R	SA3	+7/-3	35	4	6	35	113/452	1	+1	2	2	TRADE 19 NW
J. RAMIREZ	CLEV	27	B	SA0	-2/-1	33	17	28	32	129/542			0	2	15 2ND RD PICK
H. RENFROE	SD	28	R	SA2	+4/-3	35	8	5	30	140/494			0	1	18 2ND RD PICK
M. ROJAS	MIA	31	R	SA1	0/-2	25	10	14	33	132/526			4	2	16 4TH RD PICK
N. WILLIAMS	PHIL	26	L		No Card					No Card					18 1ST RD PICK
K. WONG	STL	29	L	SA2	-4/-1	33	17	28	33	148/549			0	2	14 2ND RD PICK

ACTIVE ROSTER

MINOR LEAGUES

*** Innocuous

Pitchers:

NAME	TEAM	AGE	MS	SPD	GRADE	BB	HR	ARM	FAT	STARTS/RIP	WP	BK	HB	MF	HOW AQUIRED
D. AGRAZAL	PIT	25	Z	5	5	25	-23	R	25	14/*2	0	0		+1	20 8TH RD PICK
V. ARANO	PHIL	25			No Card			R		No Card					19 4TH RD PICK
T. CLIPPARD	CLE	35	XZ	6	*19	23	14	R	7/*6	3/*57	3	0		+2	10 BONUS A PICK
J. DIEKMAN	TEX	33	XW	6	*13	-62	52	L	6	*63	3	0		+1	14 4TH RD PICK
M. FOLTYNEWICZ	ATL	28	Y	9	9	14	-23	R	25	21	3	0		+1	TRADE 19 KNX
C. KERSHAW	LAD	32	XZ	11	14	24	-13	L	25	28	3			+3	09 1ST RD PICK
Y. LOPEZ	ARZ	27	Z	7	*12	23	-22	R	6	*61	1	0	0	0	20 6TH RD PICK
J. LUCCHESI	SD	26	Y	6	11	0	12	L	23	30	3	0		+1	19 1ST RD PICK
S. LUGO	NYM	30	KZ	5	*15	41	24	R	7	*80	2	0		+1	TRADE 19 NW
L. LYNN	NYN	32	XZ	4	11	16	31	R	27	33	3	0		+1	TRADE 19 RIV
E. PAGAN	SEA	28	KZ	6	*19	34	-16	R	6	*70	3	0		0	18 3RD RD PICK
A. OTTAVINO	NYN	34	XYW	5	*21	-62	41	R	6	*66	3	0		0	TRADE 20 MID
T. SIPP	HOU	37		9	*9	-25	51	L	5	*21	3	0		+2	10 BONUS A PICK
B. SNELL	TB	27	XY	7	11	-14	15	L	19	23	3			+1	17 1ST RD PICK
R. STRIPLING	LAD	30	YZ	12	11	26	16	R	19/*7	15/*21	3	0		+2	TRADE 18 RIV
D. STUMPF	DET	29	YW	7	*7	-32	0	L	5	*29	0	0	0	0	20 9TH RD PICK
P. STROP	CUBS	34	XW	6	*11	-35	12	R	6	*42	3	0		+1	TRADE 19 NW

2020 TEAM STATEMENT:

Well it took us 24 years, 10 Division Titles and 3 Pennants to get there but in 2019 the Whitman River Rats finally reached the top winning our first ever TBL World Series Championship. The 2019 squad was not the best team we ever assembled but it seemed to be destined to go all the way. 2020 will be a similar looking squad but in a very competitive division and conference. This team plays great D, the rotation is solid, the bullpen is very strong and the lineup has some on base, lots of power and tons of speed and SBA. We will hit and run more than last year and we should be able to be competitive against most teams. Job number one is to survive a strong division and find a way into the playoffs which will not be easy.

Players cut for the 2020 season are as follows: Erlin, Urena, Vincent (U), R. Rivera (U), Tulowitzki (U), C. Gonzalez (U), Lamarre (U), Phillips (U).

Management wishes the best to these players and hopes that we will not need to draft any of them next year. Good luck and have a great season.

Whitman River Rats Pitching Instructions

Overview: Kershaw is back in the ace slot for 28 starts and we have no fewer than 4 grade 11 starters who deliver 101 very nice starts covering most of the season. The final 30 starts give us a chance to win so overall this is a very solid rotation if not spectacular. We remain a bit left handed with exactly 1/2 of our starts being lefty. The bullpen has been re-tooled again and we have 3 closer grades with 190+ IP and 80 IP of a top notch setup guy. In total there are 515 bullpen innings giving us the luxury of leaning heavily on the pen at times. Lefty relief is a bit scarce as Diekman is the main guy all season.

WHITMAN RIVER RATS PITCHING ROTATION:

PITCHER IDENTIFICATION KEY:

1-Kershaw, 2-Snell, 3-Lynn, 4-Stripling, 5-Lucchesi, 6-Foltynewicz, 7-Agrazal, 8-Clippard.

<u>APRIL</u>			<u>MAY</u>			<u>JUNE</u>			<u>JULY</u>		
@ BH	1 thru 4	1-3-5-2	@ BRO	1 thru 5	5-1-3-4-2	@ RIV	1 thru 4	6-1-3-5	VS NW	1 thru 5	7-3-1-5-2
VS RIV	6 thru 8	1-3-5	@ GC	6 thru 9	5-1-3-4	@ STM	6 thru 8	2-6-3	VS KAN	6 thru 9	7-3-1-5
VS STM	10 thru 12	2-1-3	VS MUN	11 thru 14	5-2-3-4	VS BH	9 thru 11	1-5-2	@ LV	11 thru 14	2-3-1-5
VS HOB	14 thru 17	5-2-1-3	VS DET	15 thru 18	1-5-2-3	VS MAR	12 thru 16	6-3-1-5-2	@ WAR	15 thru 18	7-2-3-1
@ MID	19 thru 23	5-2-1-3-4	VS KNX	20 thru 23	1-5-2-8	@ RYE	18 thru 21	3-1-5-2	@ CAY	19 thru 22	5-7-2-3
<u>AUGUST</u>			<u>SEPTEMBER</u>			<u>OCTOBER</u>			<u>NOVEMBER</u>		
@ NBO	1 thru 4	6-4-1-3	@ BH	3 thru 5	1-5-2	@ MLR	1 thru 4	4-7-6-3	VS GC	2 thru 6	8-3-4-1-6
@ ZIO	5 thru 8	5-6-4-1	VS RIV	6 thru 9	6-3-1-5	@ KNX	5 thru 9	5-4-7-6-3	@ MAR	7 thru 10	5-3-2-1
@ NW	10 thru 13	3-6-4-1	VS STM	10 thru 13	2-6-3-1	VS RYE	10 thru 14	5-4-7-6-3	@ RIV	11 thru 13	6-5-3
VS COL	14 thru 17	5-3-6-4	VS BRO	14 thru 17	5-2-6-3	VS IND	15 thru 18	5-4-7-6	@ STM	15 thru 18	2-6-4-3
VS HUD	18 thru 21	1-5-3-6	@ HOB	19 thru 23	1-5-6-2-8	VS MID	20 thru 23	3-4-7-6	VS BH	19 thru 22	5-2-6-1

Starting Pitchers

Ace(s) **Kershaw** the best starter on the staff again, he should get every chance to pitch deep into games. His nice grade and solid control should allow him to get through 5+ fairly easily most days but he does have a small -13 HR rating so look to lift him after that with a very strong bullpen and lots of better options late.

Removal If he is reduced for any reason innings 4-6 consider removing him. If we lead by 5+ he can pitch through 1 reduction. Once we hit the 6th or score is +2/-2 when reduced, remove him for better bullpen options. He can pitch out of trouble early but let the pen take it after 6 if reduced score is +3/-2.

Tier II, Lynn/Lucchesi I hope to get 6+ from them, solid grade 11's with solid peripherals they should be around most days until their fatigue (27/23) is reached. Plain and simple, remove if reduced for any reason at all. There will be plenty of BP so don't let them lose a lead 5th+.

Removal I would like to get 6 IP but will settle for 5. Remove if reduced for any reason at any point after 5 with a lead of less than 5 as there are better options in the pen.

Tier III Stripling/Snell While the grade's and the peripherals are solid, the fatigues are short (19 for both). These guys are trying to reach the 6th inning but the fact is both guys will not get much more than 2 turns through the lineup so some days they will have to leave earlier. Both should leave when fatigued.

Removal No real minimum IP but I do hope to get 5/6+ most days. If reduced in 1-5 and we trail by less than 5, remove for better options. If reduced for any reason, immediately remove from the game unless we still lead by 5+ runs but it is not likely either guy will pitch into the 7th unless pitching a shutout.

Tier IV Foltynewicz I hope to get 4-5 IP which will happen some days but the bullpen should take over as early as needed. Don't let him lose a lead after 4.

Removal I would like at least 4 IP from Folty and more when leading but always remove when fatigued or after 4th the lead is in any doubt at all.

Tier V Agrazal/Clippard I truly hope to get 3-4 IP from Agrazal but he will have a Caddy so no need to stretch him. Clippard goes to fatigue and will also have a Caddy.

Removal Clippard leaves when he is fatigued period. Agrazal, he will have a Caddy so look for a reason to get him out and the Caddy in who will be an upgrade over him.

Relief pitchers

Overview: Here are some simple ideas of how I would like to see the bullpen managed when we trail and when tied or ahead followed by guidelines for when to use our "normal" bullpen and when to use our "early" bullpen dictated by who is starting that day.

Below are 2 different scenarios dictated by the starter. Our better starters are "normal" BP days and the other guys are "early" BP days.

Normal Bullpen Starts: When Kershaw, Snell, Lynn, Lucchesi or Stripling start, the hope is that they go 5-7 IP followed by our best relievers to secure the win. Middle guys Diekman and Lugo. Setup is Pagan and Ottovino and the closer is Clippard.

Early Bullpen Starts: It is assumed when Foltynewicz and Agrazal start, we will need a bridge to get to the "normal" bullpen or to rescue a very early departure and soak up the innings. Early relief comes from Strop and Lopez. Sipp & Stumpf are also guys who despite being lefties can be used early.

This is a deep and strong bullpen with some nice pieces and enough innings to get lots of usage. There are some decisions to make but here are the roles:

Clippard Clippard has the best overall grade/peripheral combo so he is usually the closer. He can get us 4 outs as his 57 RIP are too many to be a one inning closer. I don't really care who closes but want the best guy in there when possible. Ottovino or Pagan can close if Clippard is used or blows a save.

Pagan He is likely to be the primary setup guy this year, 70 IP means he can go up to 2IP per outing and can pitch in a tie game. Use him as early as the 7th as stated above to close if you need him in that role. His control makes him the ideal guy to come in to a jam in the 7th when we need to avoid a free pass and then pitch the 8th.

Ottovino He is a candidate to close if necessary but his unsightly -62 control makes him the lesser option. His role is to come in at any point in the game when we are tied or leading or even down a run or two to kill a rally dead. He will get lots of work, never pitch him more than 1.2IP and pull him in a bases loaded situation.

Lugo His sublime peripherals make him the true 7th inning setup guy so in a save situation use him in that role when you can. His 80IP mean he can be used for multiple innings when needed but limit to 2IP per outing. He can pitch in the late innings when we are tied or down 1 to keep us in the game. He is one of the key guys in this pen.

Diekman For most of the season he is the lone lefty in the pen. He is wild but does not allow the HR so the ideal use for him is to start an inning in a close game in the early innings (4-6). He is not a one batter reliever but there are so many other good options you may choose to use him that way. Limit him to 1.2IP per outing maximum.

Lopez/Strop Only 1 will usually be active. These guys are the usual Caddy particularly for the lefties. When not in that role they are the early innings guys and can also be used as the long guy. Between them there are 103 innings so they can go up to 2.2IP if needed to soak up some innings. They should not be pitching in a tight game after the 5th.

Stripling He has 21 relief innings to use so when he is available in the pen he will be an extra arm to be used the same way as Lopez and Strop even though he is actually a bit better. There are way better arms available in a tight game so he should not be seeing much action in a -1/+4 game after say the 5th inning.

Sipp/Stumpf Not sure if either will be used in 2020 but the role is Caddy for a RHP, mop up work or single batter lefty. Never use them after the 5th in a close game.

Items Of Note- Any starter pitching a shut out should be left in with a chance to advance his grade. There is plenty of bullpen so if in doubt, go to the pen and don't let a game get out of hand particularly after the 5th inning.

Pitching Strategy

Intentional Walks: At any point in the game vs a stud with 2 out and 1st base open with a better match up waiting on deck in a spot you are not going to PH for with a poor matchup for me. Never to load the bases though.

Pitch from Stretch: Computer Game- Always with a SB threat on 3B and less than 2 out after the 7th inning.

Boards: Only in the 9th or Xtra innings with tying or winning run on 3rd, 2 out with adjusted SSN of 15 or better.

Hold Runner: Computer Game- Always with +/-5 score with adjusted SSN of 20+ any time during game. Hold any runner with 7+ speed. Board Game- Hold SB threat with adjusted SSN of 23+ any time when game is +/- 3 runs.

Offensive Guidelines:

Lineups: I normally send lineups monthly, use these lineups if you don't hear from me by the 4th.

Board Game Lineups:				Computer Game Lineups:	
VS RHP Grade 13>	VS RHP Gr 12<	VS LHP Grade 11>	VS LHP Grade 10<	VS LHP	VS RHP
1 Holt 2B	1 Wong 2B	1 Wong 2B	1 Wong 2B	1 Wong 2B	1 Wong 2B
2 Markakis LF	2 Markakis LF	2 Cave LF	2 Cave LF	2 Cave LF	2 Markakis LF
3 Anderson SS	3 Anderson DH	3 Anderson DH	3 Anderson SS	3 Anderson DH	3 Anderson SS
4 Ramirez 3B	4 Ramirez 3B	4 Goldschmidt 1B	4 Goldschmidt 1B	4 Ramirez 3B	4 Ramirez 3B
5 Miller DH	5 Goldschmidt 1B	5 Aquino RF	5 Aquino RF	5 Aquino RF	5 Miller DH
6 Goldschmidt 1B	6 Garcia RF	6 Ramirez 3B	6 Ramirez 3B	6 Goldschmidt 1B	6 Goldschmidt 1B
7 Garcia RF	7 Renfroe CF	7 Renfroe CF	7 Garcia LF	7 Garcia CF	7 Garcia RF
8 Renfroe CF	8 Rojas SS	8 Rojas SS	8 Renfroe CF	8 Rojas SS	8 Renfroe CF
9 Gallagher C	9 Molina C	9 Molina C	9 Molina C	9 Molina C	9 Gallagher C

State of the team: This years offense would be very good in a normal offensive year but with the juice ball era of 2020 it is just above average. The lineup has loads of HR power and some strong OBP guys at the top, the bottom of the lineup has some one or two dimensional cards but overall we will not struggle to score runs. As usual there is lots of speed and some nice SBA, most guys can H&R and we are back to being a running squad. There are platoons at C, RF, LF, 2B and a bit at DH.

Usage: Most of the time our everyday guys will be playing on the road so there should be very little need to worry about usage. There are multiple PR/D options and SBA threats and some very good PH options so look for monthly instructions there please.

Bench Usage: *Below is a brief description of best uses for the bench regulars with limits if any exist.*

Holt- He will be available to PH when we need a baserunner with his .369 OBP and is the best option vs RHP any day he is not in the starting lineup. He plays D poorly but at 6 positions if you need him in the field. Also he is an emergency PR option.

Aquino- He starts vs LHP so will be available all season as PH when we need a HR, PR for speed or stolen base or for D in the OF with his impressive 38 arm he should wind up in RF if possible. He will be PA limited so only use him in a close game (+4/-1).

Miller- Most of his usage will be as the DH vs RHP but when he is not starting he can be used as a PH but only when his AB represents the tying or go-ahead run in the 7th or later. He should never play in the field unless there are no other options.

Cave- He will start in LF vs LHP so he is always available when he does not start. His card is better than it first appears, use him as a PH when we need a baserunner or a HR. He is a nice PR but not a SB threat. He is an adequate D replacement if needed.

Gallagher- His only real value off the bench is to play C if we had to hit for Molina. It is pretty unlikely he will be used much to PH although he does have 3 14's and a 42 if we are desperate for a baserunner. Plenty of usage but I hope you don't use it.

Haseley- He has a decent PH card vs RHP and is a fine PR option. He will not be active much but he is a better defender than Cave so if you need a CF and Renfroe or Garcia are not available he is the next option. He can steal too.

Markakis/Anderson/Ramirez- When not starting they should only be used as a PH in a game tying/winning situation.

Rojas/Garcia/Wong/Molina/Renfroe- These players will usually start but can be used freely off the bench if they do not start.

Hit-And-Run Attempts:

This year's team has 128 SBA from the regulars that are of good or great quality. My thoughts this year are that we will H&R more often on the computer and will straight steal more frequently on the board game but there is room for both in either format.

Computer: Runner on 1st only with any of the listed batters at the plate and listed runners via inning on first base, lets H&R.

Baserunners: *Any Inning:* Wong, Ramirez, Garcia, Anderson. *7th or later:* Rojas, Molina, Goldy, Renfroe or Aquino.

Batters, Almost all regulars have 2 31's but always H&R with Molina, Rojas, Anderson, Ramirez or Wong runner on 1st only.

Boards: Runner on 1st only except Rojas who can also H&R runners 1st & 3rd 0 or 1 out.

Baserunners: *Any Inning:* Wong, Ramirez, Anderson. *7th or later:* Goldy, Renfroe, Haseley or Aquino.

Batters, Molina, Rojas, Anderson, Holt or Wong runner on 1st only.

Stolen Base Attempts:

There are 3 groups of base stealers that will have the green light as indicated. Board gamers should think steal first.

I like to steal with 30+ SSN but for the tying/winning run from 7th inning on I would drop that down to 28+.

Group 1: Anderson/Wong/Ramirez. They have the green light with runner on 1st only H&R not an option and it is not Aquino or Miller at the plate. Later in the game be more aggressive and steal 2nd if they are tying/winning run 7th+ anyone at bat no H&R.

Group 2: Molina, Aquino and Garcia. After the 7th inning these guys now have the green light under the same conditions listed above. No more than 1 SBA per series for these guys please.

Group 3: Renfroe, Goldschmidt and Haseley. These guys are 9th inning+ under the above conditions. They are very limited so no more than 1 SBA per series please.

Defensive Guidelines:

Outfield Throws: Boards- Throw for lead runner w/ advance # of 34 or less unless winning run 9th+ (then throw regardless).

Otherwise throw behind lead. **Computer Game-** Always throw for lead runner who is "S", non-S runners do not throw for lead when runner is "well-around". Always throw on a steal attempt of second with no runner on 3rd.

You may use Adams Tables or your own judgement if it differs greatly from my instructions.

Infield: Play deep for the first 7 innings. I don't like playing close but game winning/tying run 1 will with 0 outs. With 1 out consider IBB to a quality hitter so we can play for the DP unless it is the winning run then just play close.

Defensively this team is very strong however there will likely be moves to make when we lead late in games. D replacements are fairly obvious Wong/Rojas/Molina/Ramirez/Renfroe when not starting which will rarely happen on the road for most of those guys.

CATCHER: Molina will face all LHP and some RHP as the everyday catcher. Gallagher will play the remaining games and will always be on the bench, he is innocuous and has lots of usage. Molina should come in for D if we lead by 1 or 2 runs in the 9th.

1B: Goldschmidt is a 1B5 and never leaves except for injury when **Rojas** (1B4) would play there. He will start every road game.

2B: Wong will start most road games and **Holt** will get some starts vs Board game RHP. Both are available to PH and PR as needed. Wong should always be in the game for D after we bat in the 7th with any size lead.

3B: Ramirez will be the everyday 3B and never comes out. **Holt** is the backup as a 3B3 in case of injury. Ramirez has 40 spectacular SBA for use. His -7 board shift vs LHP is not ideal but his power and OBP will likely mean we just roll with it.

SS: Rojas will start for most of the season while **Anderson** will be the DH most days and will cover Rojas at short when he needs to rest. Rojas has enough usage that you can bring him in for D if he is not starting but only with a lead after we bat in the 8th. On days we need a PH for Rojas, who has a very useful card, and Anderson is the DH, choices to play SS are limited to Holt, Lopez or Miller.

CF: Renfroe is likely to play every day in center. He will play great D, hit lots of HR and make lots of outs. His -3 RHP shift will require a PH when we trail unless you want his HR power. **Haseley** can PH and play CF, otherwise **Cave** or **Garcia** are both CF eligible.

LF: Markakis and **Cave** are a straight platoon and while Markakis will be limited, Cave is available off the bench to PH and PR.

RF: Garcia and **Aquino** are also a straight platoon in right. Both are available off the bench when not starting.

The ideal defensive lineup is Renfroe in CF, Garcia in LF and Aquino in RF when possible in a 1 run game.

Offensive Strategies:

Pinch Hitting:

There will be plenty of good options this year with lots of usage as we basically have full time major leaguers on the bench. Shifts, the inning, game situation and need at the time are all factors to consider as you choose who to use. Here are some thoughts.

Boards- Shifts are more relevant, Holt, Markakis, Molina, Gallagher, Rojas, Cave and Renfroe will sometimes need a PH'er. Look to PH 7th or later -3/tied. If we need a baserunner Wong, Holt, Markakis or Rojas. If we need a HR or an extra base hit Aquino, Renfroe or Cave. Miller only in game winning situation. Again shifts are critical and most of these guys are the other 1/2 of a platoon.

Computer- Shifts are less relevant but same guys above are likely to need a PH. Rojas should be lifted for a better bat in a game tying/winning situation. Same strategy as above. No limits on usage when we trail or are tied considering a PH.

Pinch Running:

Please begin to consider using a pinch runner any time after the 6th inning when the game is +2/-2 and a lead foot reaches.

The two possible scenario's that would require a pinch runner are 1.) When a SBA attempt is critical to getting the tying run or winning run advanced OR 2.) When we need a baserunner strictly for speed at any point after the 6th inning for a key run.

Of the regulars, **Catcher, Markakis, Rojas** and **Renfroe** in a game winning/tying spot should be run for with better options available.

Scenario 1, use **Wong** or **Renfroe**. These guys are SBA specialists and Wong has speed to burn anyway.

Scenario 2, use **Cave, Wong** or **Haseley** and then look to **Stripling** (12 speed) or **Kershaw** too (11).

Sacrifice Bunts:

Boards- When the SB or H&R are in order, I prefer them to a straight sacrifice. But on those occasions when that is not the case, after the 6th inning with 0 out and runners on 1st or 1st & 2nd with the score +1/-1 please consider bunting when the batters is **Gallagher** or **Lopez**.

Computer- I don't like the sacrifice bunt in the computer game unless **Gallagher** is at bat in the 9th+ tying or winning run on 2nd and there are 0 out or 1st & 2nd with 0 out in the same situation.

Baserunning:

Be more conservative moving from 2nd to 3rd particularly in the computer game (don't do this vs any OF arm of 34+). As for attempts to score, please send runner with 28+ chances and your best judgement otherwise on the board game. For computer players, use your best judgement but always send a runner who is "well around". Finally, do not try to stretch a 2B to a 3B!