

blue hill MUDSLIDES

5/1/20

All home games will be played on the COMPUTER in 2020. Computer managers please send game sheets and please do not use micro manager. Roster moves TBA as I will be sending monthly instructions



COMPLETE 2020 ROSTER

Position Players:

NAME	TEAM	AGE	SA	SHIFT	SSN	SPD	SBA	ARM	GAMES/PA	PB	TH	#24'S	31'S	ACQUIRED
ALONSO, Yonder	COL	32	PR0	+8/-4	14	3	1	30	121/335			4	1	12 DRAFT
CASTRO, Harold	DET	26	SA5	-12/+1	26	15	6	32	97/369			0	2	20 DRAFT
DEVERS, Rafael	BOS	23	PR5	-9/+2	20	10	16	30	156/702			0	2	18 DRAFT
DICKERSON, Alex	SFG	29	SA5	-9/+0	20	6	2	30	68/190			2	2	20 DRAFT
FORD, Mike	NYY	28	SA0	+11/-7	N	6	0	30	50/163			0	2	20 DRAFT
HARPER, Bryce	PHI	27	PR0	+1/-2	32	16	18	36	157/682			0	1	13 DRAFT
McNEIL, Jeff	NYM	28	SA2	-4/0	18	14	11	31	133/567			0	2	19 DRAFT
NOLA, Austin	SEA	30	SA2	+3/-3	26	7	1	32	79/267	3	-4	2	2	20 DRAFT
PALKA, Daniel	CWS	29	SA4	-7/0	14	6	1	30	30/93			3	1	19 DRAFT
PENCE, Hunter	TEX	36	SA2	+3/-3	33	12	7	35	83/316			0	2	18 TRADE
PINA, Manuel	MIL	32	SA5	+10/-10	N	6	0	32	76/179	1	-1	0	2	17 DRAFT
RODRIGUEZ, Sean	PHI	34	SA0	-1/-1	20	13	2	32	76/139			0	1	19 TRADE
SANCHEZ, Yolmer	CWS	27	SA0	+4/-3	22	15	9	32	149/555			0	2	15 DRAFT
STORY, Trevor	COL	26	SA1	0/-2	29	16	31	34	145/656			0	1	17 DRAFT
SUZUKI, Kurt	WSN	35	SA3	+6/-4	14	6	1	32	85/309	2	-4	3	2	14 WAIVER
VOIT, Luke	NYY	28	SA0	-4/0	N	6	0	30	118/510			1	1	18 DRAFT
YELICH, Christian	MIL	27	SA5	-9/+3	35	18	32	31	130/580			0	2	14 DRAFT

ACTIVE ROSTER

MINOR LEAGUES

Pitchers:

NAME	TEAM	AGE	GRADE	BB	HR	ARM	FAT	STARTS/RIP	WP	BK	HB	MF	ACQUIRED
ALBERS, Matt	MIL	37	*9	-32	14	R	6	0/60.0	3			+0	20 DRAFT
ANDERSON, Chase	MIL	33	10	0	-13	R	21/11	27/10.0	1			+0	19 TRADE
ANDERSON, Justin	LAA	27	*9	-62	23	R	6	0/47.0	3	0		+0	19 TRADE
BASS, Anthony	SEA	32	*17	11	24	R	6	0/48.0	3	0		+1	20 DRAFT
BROOKS, Aaron	BLT	30	1/*18	15	-15	R	26/12	18/28.0	3			+0	20 DRAFT
CHAPMAN, Aroldis	NYY	32	*20	-34	46	L	6	0/57.0	3	0		+0	18 TRADE
EFLIN, Zach	PHI	26	8	23	-14	R	25/8	28/5.67	1	0		+1	17 TRADE
GARCIA, Luis	LAA	32	*11	-44	-21	R	4.6	2/60.0	3	0		+0	20 WAIVER
GEARRIN, Cory	NYY	33	*10	-26	34	R	5.6	2/53.33	3			+0	18 TRADE
GONZALEZ, Marco	SEA	27	9	22	24	L	25	34/0.0	1			+0	20 TRADE
LYLES, Jordan	MIL	29	10	-15	-15	R	22	28/0	2	0		+1	20 DRAFT
McCULLERS, Lance	HOU	26		No Card		R							16 DRAFT
MORGAN, Adam	PHI	29	*14	12	12	L	5	0/29.67	0	0		+1	16 DRAFT
PARKER, Blake	PHI	34	*11	-13	-25	R	7.6	2/58.33	3			+3	18 TRADE
STEPHENSON, Robert	CIN	27	*15	12	11	R	7	0/65.0	3	0	0	+0	20 DRAFT
TOMLIN, Joshua	ATL	35	*8	52	-21	R	13/8	1/76.0	2	0	0	+1	20 DRAFT
TURNBULL, Spencer	DET	27	8	-14	33	R	23	30/0	3	0		+0	20 DRAFT
URENA, Jose	MIA	28	3	22	0	R	28/6	13/10.0	2	0		+1	18 TRADE

CUTS: *=Uncarded Jason ADAM*, Aaron ALTHERR*, Jorge BONIFACIO*, Carson FULMER*, Jaime GARCIA*, Pierce JOHNSON*, Steve PEARCE*, A.J. REED*, Chris RUSIN*, Jaime SCHULTZ*, Brent SUTER* **WAIVER:** Added Luis GARCIA, Cut Edwin Jackson

These instructions should be used as a guide only, please use your baseball judgment as the deciding factor in any moves unless explicitly outlined in monthly instructions.

ANTICIPATED ROSTER MOVES

May: Down: Anderson, Tomlin Up: Turnbull, Urena
 June: Down: Eflin Up: Anderson
 July: Down: Lyles Up: Eflin
 August: Down: Urena Up: Lyles
 September: Down: Up:
 October: Down: Anderson, Tomlin Up: Parker, Urena

Lineups: I intend to send out lineups each month. These are to be used only as an emergency.

Board Game Lineups:

EMERGENCY LINEUPS:	vs. RHP Gr 13 <	vs. RHP Gr 14 >	vs LHP
1. Harper RF	1. Harper RF	1. Harper RF	1. Harper RF
2. McNeil DH	2. McNeil DH	2. McNeil DH	2. McNeil DH
3. Devers 3B	3. Devers 3B	3. Yelich CF	3. Devers 3B
4. Yelich CF	4. Yelich CF	4. Ford 1B	4. Yelich CF
5. Story SS	5. Story SS	5. Story SS	5. Story SS
6. Dickerson LF	6. Dickerson LF	6. Devers 3B	6. Pence LF
7. Suzuki C	7. Voit 1B	7. Pence LF	7. Suzuki C
8. Voit 1B	8. Suzuki C	8. Pina C	8. Voit 1B
9. Sanchez 2B	9. Sanchez 2B	9. Sanchez 2B	9. Sanchez 2B

Computer Game Lineups:

vs RHP	vs LHP
1. Harper RF	1. Harper RF
2. McNeil DH	2. McNeil DH
3. Devers 3B	3. Yelich CF
4. Yelich CF	4. Ford 1B
5. Story SS	5. Story SS
6. Pence LF	6. Devers 3B
7. Suzuki C	7. Pence LF
8. Voit 1B	8. Pina C
9. Sanchez 2B	9. Sanchez 2B

Overview: Pitching is not the strength of this team, the goal will be to out score the opponent! This years rotation is pretty average with 149 of Grade "C" starts. The bullpen has some quality at the back end and some middle pieces that should be able to help. Most days I hope the pitching will be good enough to allow the offense a chance.

2020 BLUE HILL MUDSLIDES PITCHING ROTATION:

PITCHER KEY: 1-Gonzales (34), 2-Turnbull (30), 3-Lyles (28), 4-Eflin (28), 5-Anderson (27), 6-Urena (13), 7-Tomlin (1),

8- Parker (1)
APR 1 - 4. WHT 1,5,3,4 **MAY** 1 - 5. RYE 2,1,4,3,6 **JUN** 1 - 4. at STM 5,3,2,1 **JUL** 1 - 5. at KNX 4,2,1,6,5
6 - 8. STM 1,5,3 6 - 9. IND 2,1,4,3 6 - 8. at RIV 5,3,2 6 - 9. at MAR 4,2,1,6
10-12. RIV 4,1,5 11-14. at MLR 2,1,4,3 9 - 11. at WHT 1,6,5 11-14. HUD 5,4,2,1
14-17. at NW 3,4,1,5 15-18. at ZIO 6,2,1,4 12-16. GC 3,2,1,6,5 15-18. COL 6,5,4,2
19-23. at HOB 3,4,1,5,7 20-23. at NBO 3,2,1,4 18-21. MID 2,3,1,5 19-22. BRO 1,6,5,4

AUG 1 - 4. at CAY 3,2,5,4 **SEP** 3 - 5. WHT 1,2,5 **OCT** 1 - 4. at LV 1,2,6,4 **NOV** 2 - 6. MAR 5,1,2,3,6
5 - 8. at WAR 1,3,2,5 6 - 9. STM 4,3,1,2 5 - 9. at BRO 3,1,2,6,4 7 - 10. KNX 5,1,2,3
10-13. at RYE 4,3,2,5 10-13. RIV 5,4,3,1 10 -14. NW 3,1,2,6,4 11-13. at STM 4,5,1
14-17. MUN 1,4,3,2 14-17. at GC 2,5,4,3 15-18. KAN 3,1,2,6 15-18. at RIV 2,3,5,1
18-21. DET 5,1,4,3 19-23. at MID 1,2,5,4,3 20 -23. HOB 4,1,2,8 19-22. at WHT 4,2,3,5

2020 PITCHING STAFF:

GENERAL INSTRUCTIONS

The Starters:

Gonzales: A decent Grade 9 with good peripherals for 34 starts. He will try to get through 6 innings with a lead and then he can turn it over to the bullpen.

Removal: I would like to get 6 from him most days. Remove if reduced for any reason at any point after 5 as there are better options in the bullpen.

Turnbull: A Grade 8 with strong HR rating but low fatigue. He will try to reach the 6th inning with a lead and then have him turn it over to the bullpen.

Removal: No real minimum IP but I do hope to get 5+ most days. If reduced innings 1-5 and we trail by less than 5, remove for better options. If reduced for any reason after 5, remove immediately score +4/-4.

Lyles: A Grade 10 I hope to get 6 from him but his fatigue (22) may require earlier removal. Remove if reduced for any reason at all, there are better options in the pen after a reduction. Don't lose a lead 5th plus.

Removal: I would like to get 6 from him most days. Remove if reduced for any reason at any point after 5 as there are better options in the bullpen.

Eflin: A Grade 8 with good control and a little better fatigue than Turnbull. Because of this I hope to get 6 innings out of him most starts.

Removal: No minimum so pitch until fatigued. Remove if reduced for any reason at any point after 5 as there are better options in the bullpen.

Anderson: Another Grade 10 that I hope to get 6 from him but again his fatigue (21) may require earlier removal. Remove if reduced for any reason. at all, there are better options in the pen after a reduction. Don't lose a lead 5th plus.

Removal: I would like to get 6 from him most days. Remove if reduced for any reason at any point after 5 as there are better options in the bullpen.

Urena: A Grade 3 that I hope to get 3 IP but the bullpen should take over as early as needed if the game is within +any/-3 runs 5th inning or later. Don't worry about burning bullpen in his starts as every guy in the bullpen is better.

Removal: I am hoping for 3 IP and more when leading but don't let the game get away from us. I don't ever see the need for him to pitch beyond the 5th unless pitching a shutout. Have a quick hook with baserunners after 3 +any/-3.

Tomlin/Parker: They are both relievers who will serve as "openers" 1 time each. They have low fatigue numbers so pitch them until fatigued. I will be assigning a "valet" to their starts that I will name in the monthly instructions.

Removal: They pitch until they are fatigued and then go to the "valet."

The Bullpen:

Overview: Here are some simple ideas of how I would like to see the bullpen managed. Please do your best to follow the series limits listed in my monthly instructions.

When we have a lead: Look to go to the pen as early as the 5th but for sure by the 8th unless we lead 4+. The middle guys will mix & match inning 5-7. The setup guys will be Bass & Brooks who'll try to get the ball to Chapman to close it out.

When we trail: Before the 6th use Gearrin & Parker. After the 6th if we trail by 5+ save the top arms and give Albers, Anderson & Jackson some work. If we trail by less than 5 use anybody but Albers, Anderson & Jackson to keep us in it.

When the game is tied: Use Stehenson, Morgan (LHP), Tomlin, Parker & Gearrin. All are available for multiple innings 7th+. I am ok with you stretching the limits & beyond in a tie game to go for a win. Please do your best to spread it around but winning the game is more important than worrying about burning somebodies innings. Chapman can pitch 9th+ in tie game.

Chapman: He will be the closer this year based on his Grade 20 but try not to use him more than 1 IP per appearance. His poor control is somewhat offset by his grade and strong HR rating.

Brooks: He will act as a backup closer and setup man. Because he has a 12 fatigue he can come in the game in the 7th if needed and he can go 2.2 IP per appearance.

Bass: His Grade 17 and solid peripherals make him the best choice to set up Chapman most days. He should see most of his work in the 7th & 8th innings.

Stehenson: His good peripherals and Grade 15 makes him the perfect guy to be used in middle relief to keep a game close in the 6th and/or 7th. With his 7 fatigue he can go up to 2.2 IP per appearance.

Morgan: He is the only lefty in the pen besides Chapman, so I would like to see him come into a crucial situation in a game to get out a couple big hitters with poor lefty shifts.

Parker: He should see most of his action between innings 5-7 depending on the situation. He can go up to 2.2 IP per appearance if his fatigue allows it.

Gearrin: He should be used similar to Parker pitching between innings 5-7. He can also go up to 2.2 IP per appearance if his fatigue and the game situation allows it.

Tomlin: He should be used in innings 5-7 too. He is only a Grade 8 but because of his 52 control he might be a better choice than Parker or Gearrin if there are runners on base. And his 8 fatigue could help to get the 2.2 IP out of him.

Albers/Anderson: They will generally come into a game early if a starter has been knocked out to absorb innings and save the better arms.

Garcia: He was added at the waiver wire to be used as Urena's "valet." So in any series Urena is pitching please keep that in mind as he needs to be ready to bail Urena out ASAP. He can go 2.2 IP per outing so use him early and often.

Note: Any starter pitching a shutout should be left in with a chance to advance his grade. There is plenty of bullpen so in doubt, go to the bullpen and don't let a game get out of hand, particularly after the 5th inning.

Pitching Strategy:

Intentional Walks: At any point in the game vs a stud with 2 out and 1st base open with a better match up waiting on deck in a spot you are not going to PH for with a poor matchup for the Mudslides. Never to load the bases though.

Pitch from Stretch: Computer Game - Always with a SB threat on 3B and less than 2 outs after the 7th inning.

Boards - Only in the 9th or extra innings with tying or winning run on 3rd, 2 out with adjusted SSN of 15 or better.

Hold Runner: Computer Game - Always with +/-5 score with adjusted SSN of 20+ any time during game. Hold any runner with 7+ speed. **Boards** - Hold SB threat with adjusted SSN of 23+ any time when game is +/- 3 runs.

Monthly instructions will give you specific usage for each series. Please try to limit relievers to 2 2/3 innings per outing but in extra innings or long relief stints with lower grades, you may exceed that limit.

Offensive Guidelines:

This years lineup should be pretty simple to manage as there are not a lot of base stealers but there is a lot of power. So I'll let them swing the bats and wait for the results. I have a few guys with big shifts so there should be some opportunities to pinch hit.

Bench:

Alonso- He will spend most of the year in the minors but when up he will come in to play 1B for his defense

Castro- He will be used as a super utility man since he can play all infield positions & OF. He will also be used to pinch run. He could also steal a base in a pinch.

Dickerson/Pence- Dickerson will start vs RHP & Pence will start vs LHP. They can pinch hit for each other if needed.

Ford/Voit- Ford will start vs LHP & Voit will start vs RHP. They can pinch hit for each other if needed.

Nola- He will be available most games to pinch hit against LHP. If desperate he also plays several positions.

Palka- I don't anticipate him being active at all this year

Pina/Suzuki- they will share the catching duties so whoever doesn't start will be available if needed

Rodriguez- He will be an infield defensive replacement, he can play all infield positions as well as the outfield.

Stealing:

Stealing 2nd: **Story** or **Yelich** after 5th inning and could try to steal 3rd or home when it makes sense. **Harper** or **Pence** can try to steal 2nd in 8th inning or later.

Hit-and-Run:

Taking the conditions into consideration, if the straight steal is not in order, H&R with the following:

Baserunners: Harper, Story, Yelich

Batters: Devers, Dickerson, McNeil, Suzuki

I prefer to steal but only with the base stealers listed above.

Pinch-Hitting:

The best batters will generally start the game but if playing the **Boards** shift issues may require you to consider pinch hitting for

On the computer since shifts are less of an issue I would ask you to try and put the best hitter in a key situation late in the game.

Pinch-Running:

Please consider using a pinch runner any time after the 6th inning when the game is +2/-2 and slow runner gets on base. Please run:

1.) When a stolen base is critical to getting the tying run or winning run advanced. Potential runners would be: Castro, Pence

2.) When we need a baserunner with faster speed: Potential runners would be: Castro, Rodriguez, Sanchez

Sacrifice Bunts:

Boards- I prefer to steal or H&R first, but when that's not an option, after the 6th inning with 0 out and runners on 1st or 1st & 2nd with the score +1/-1 please consider bunting when the batter is Castro, Sanchez

Computer- I prefer not to sacrifice bunt in the computer game unless all PH have been exhausted, if that is the case then tying/winning run on 2nd 0 out or 1st & 2nd 0 out in the same situation.

Base running:

Be more conservative moving from 2nd to 3rd particularly in the computer game (don't do this vs. any OF arm of 34+). On attempts to score, please send runner with 28+ chances and never with less than 18 chances on the board game. For the computer game do not try to stretch a double to a triple, and always send a runner who is "well around".

Defensive Guidelines:

Outfield Throws: Boards- Throw for lead runner with advance # of 35 or less unless winning run 9th + (then throw regardless). Otherwise throw behind lead. **Computer Game-** Always throw for lead runner who is "S", non-S runners do not throw for lead when runner is "well-around." Always throw on a steal attempt of second with no runner on 3rd.

You may use Adams Tables or your own judgement if it differs greatly from my instructions.

Infield: Play deep for the first 7 innings. After 7, play close with 0 or 1 out, 1B open, IBB is not an option tied or trailing by 4 runs or fewer.

CATCHER: **Suzuki** will start vs RHP and **Pina** will start vs LHP. They can sub or even pinch hit for each other when it makes sense.

1B: **Voit** and **Ford** will platoon at first base as stated above under the bench guidelines.

2B: **Sanchez** will probably start his 149 games due to his defense. **Castro** can start the rest.

3B: **Devers** will start 156 games and should not come out unless there is a rare time he's PH for. I have a few options to start the other 6 games.

SS: **Story** will start 145 games and should never come out unless injured. **Castro** or **Rodriguez** will start the rest.

Outfield: I don't see many scenario's that will see **Harper** (RF) or **Yelich** (CF) departing any game that they have started. Leftfield will mostly be a platoon of **Dickerson & Pence** (as stated above). For the balance of games **McNeil** can go there as well as a couple other options.