GOTHAM CITY Emergency INSTRUCTIONS for 2017

Road Managers with computer Game – please do <u>not</u> use any automatic managers, send game sheets. GC will play the board game at home. Please wait for road instructions as my lineups will be customized for each series.

LINEUPS (grade limit in parenthesis)

<u>RHP (≤9)</u> <u>R</u>		<u>RHP (≤9) MJ</u>	<u>RHP (≤9) MJA</u>		(≥10)	LHP (<u>≤10)</u>	<u>LHP (≥11)</u>	
1. Dyson	CF	Saunders	LF	Saunders	LF	Dyson	CF	Dyson	CF
2. Kinsler	2B	Kinsler	2B	Kinsler	2B	Kinsler	2B	Kinsler	2B
3. Saunders	LF	Carpenter	3B	Carpenter	1B	Carpenter	3B	Carpenter%	dh
4. Stanton	RF	Stanton	RF	Lucroy	С	Stanton	RF	Stanton	RF
5. Trumbo	dh	Trumbo	dh	Trumbo	dh	Lucroy	С	Saunders	LF
6. Lucroy	С	Lucroy	С	Schimpf	3B	Saunders	LF	Chirinos	С
7. Schimpf	3B	Pham	CF	Pham	CF	Trumbo	dh	Zimmerman	1B
8. Zimmerman 1B		Zimmerman	1B	Heisey **	RF	Zimmerman	1B	DeJesus	3B
9. Escobar	SS	Escobar	SS	Escobar	SS	Escobar	SS	Escobar	SS

MJA = May, July, August, ** In May, July, August Heisey down and DeJesus plays RF. % Against computer, Trumb plays dh vs good LHP

3. Pinch Hitting – Not much choice as I have limited games available: Trumbo (Rarely Carpenter) vs RHP, Chirinos (or Heisey if up) vs LHP. Pinch hit when it matters but keep defense up if we lead.

4. Pinch Runner – (rare) for slow 8^{th} on, when game on line, DeJesus. Not many SB here – best runners will be starting most of the time.

5. Defensive Substitutes – none – best defensive players are to be starters only

6. Sacrifice; Any player not having a first column "1" on 66 – and often those with bad shifts even with a "1" to keep them in game will sac on no out, man on second or 1st and 2nd, pitcher "B" or better, score close, late (but not with Trumbo). Ditto for man on first, steal not recommended (especially if adjusted pitching grade over 18). Squeeze bunt - ONLY with runners on 3rd, or 2nd and 3rd, 8th or later, score within 1, fast runner. Batter with less than 5-13's

7. Stealing 2nd: Escobar, Dyson, Kinsler after 6th inning. Escobar and Dyson could try to steal 3rd or home when it makes sense. 9th inning on Zimmerman or DeJesus could try for 2^{nd} with no out.

8. Hit and Run –Escobar, Dyson and Kinsler will H&R with man on first, or men on first and third with 0 or 2 outs. **But** only if runner on first listed under steals.

11. Intentional Walk: If score not close late, big hitter can walk in front of whimp on 2 out, but don't put tying/winning run on base.

12. Pitch from Stretch: On 2 out, for adjusted SSN to steal home of 12 or more; on less than 2 out, with adjusted SSN of 15 or more (or 12 if pitcher grade 20 or more).

13. Hold runner: For 1B2 never! All others - always on none or 1 out; also on 2 out unless runner won't steal.

14. Infield deep before 6th, on 2 out, if score difference 3 or more, if man on 1st too. Otherwise play in.

15. Offensive runner advancement: By Adams tables. For computer game, when obvious (runner well around bag, or on single to right with runners on 1^{st} and 2^{nd} and pitcher allows 8's). Consider runner's speed.

16. Outfield throws: Never if runner has 33/36 or better chance of safe advance (unless this scores winning run), cutoff automatic, trailing runners hold. Otherwise throw.

17. Injuries: Your judgment but see next page. Call: (978)-687-2124 for lineup if needed, just do your best. 18. Send runner on 3rd: On 2 out, your infield deep, or your defense below average (sum of 2nd + SS + 3rd basemen less than 19).

19. Defense against multiple steals: Pitch from stretch as appropriate. Hold ball and free steal of 2nd (no steal of home) for men on 1st and 3rd (unless #12 applies); for runners on 1st and 2nd go for lowest SSN.

Pitching Instructions - Rotation in 2017, x is day off (** double header)										
April			October							
@NW	1,2,3,4,x	WHT	3,7,1,2,5	IND	1,2,3,5/6**,x					
RYE	6,1,2,x	@CAY	3,7,1,2,x	MLR	1,2,3,5					
MAR	3,4,6,1	@NBO	3,7,1,2	@WAR	6,1,2,3,x					
KNX	2,3,4,6,x	@DET	5,3,7,1	@WHT	5,1,2,3					
@MID	1,2,3,4,6,x	BRO	2.5.3.7,x	@BRO	6,5,1,2,3					
May		August		November						
@HOB	1,2,7,4,6	HUD	1.2.5.7	BH	x,4,1,2,5,3					
@BH	1,2,7,4,x	LV	6,1,2,5,x	@RIV	4,1,2,5					
STM	1,2,7,4	MID	7,1,2,5	@RYE	3,4,1,x					
KAN	6.1.2,7,x	@COL	6,7,1,2	@MAR	5,3,4,6					
MUN	4,1,2,7	@ZIO	5,6,7,1,x	NW	2,5,3,4,x					
June		Sontombor		1 = Verlander	r 34					
aRYE	6212 v	September @NW	x x 2 1 2	1 = Verlander2 = McHugh	33					
\bigcirc	6,3,1,2,x	RYE	x,x,3,1,2	U						
@MAR	6,3,1		4,6,3,1	3 = Hernande						
NW	2,4,6	MAR	2,4,6,x	4 = Rodrigue	· ·					
RIV	3,1,2,4,6,x	HOB	1,2,3,4	5 = Karns	15					
@IND	1,2,4,6	@KNX	6,1,2,3,4,x	6 = Eovaldi	21					
				7 = Wacha	14 (of 24)					
					162					

Closer: 9th Reyes (without+5 bonus) 1 IP per game, save situations only.

Set-up: 6th through 8th Bleier (when up) Betances or any grade 13 or 14

Middle: 6^{th} or 7^{th} same as for Set-up but more likely the grades 13 and 14. When behind 4 or more - Gearrin. Lefty specialist: Abad (or Bleier when up)

Long: Lowest grade, Gearrin most months might (Howell or Dominguez up May, July, August). The last 2 should be used replace Wacha when he is pounded out (if we trail) or before the lead is blown when we are ahead.

MOP – Lowest grade (Albers should never be needed)

STARTERS ARE NEVER EVER TO BE USED IN RELIEF (or more than 11.2 IP per start)

Wacha will have to be rescued before completing 5 so I have 7 relievers up the months he starts (May, July, August). I will have 6 relievers otherwise, see active list and check email for limit on innings later in year.

Other starters leave when fatigued but protect leads after 5th. Better pitchers could make it to 7th. If behind by 3 or more starters may stay until pounded out but leave if GC makes comeback.

Minors-majors (Please watch out for changes in road instructions) 5 starters and 6 relievers up every month but May, July and August (7 relievers).

name	April	May	June	July	Aug	Sept	Oct	Nov
Verlander	Х	Х	Х	Х	Х	х	Х	Х
McHuff	Х	Х	Х	Х	х	х	Х	Х
Hernandez	Х		Х	Х		х	Х	Х
Rodriguez	Х	Х	Х			х		Х
Karns				Х	Х		Х	Х
Eovaldi	Х	Х	Х		х	х	Х	Х
Wacha		Х		Х	Х			Х
Reyes, Betances, Abad, Strickland	Х	Х	Х	Х	х	х	Х	Х
Bleier	Х		Х			х		Х
Floyd		Х		Х	Х		Х	Х
Howell		Х		Х	х			Х
Dominguez, Albers (TBD)								Х
Roe		X		Х	Х			Х
Gearrin	Х		Х			х	Х	Х
Heisey	Х		Х			х		Х
Paulsen								Х
all other fielders	Х	Х	Х	Х	Х	Х	Х	Х

x = **up** (active) this month, uncarded players never available, Dominguez (to be announced)

GOTHAM CITY PHILOSPHY THIS YEAR

This is about a .500 team in possible competition for a wildcard spot. I will maximize lineups when I face my division. Other months, Wacha is starting and there will be another reliever available to act as a <u>caddy</u>. i.e. Wacha is expected to come out early and the extra reliever (Howell or Dominguez) goes in for a few innings, maybe until pounded out.

In Case of Injury, use this table - keep defense up.

C - Chirinos and Lucroy and they can substitute for each other (if injury requires catcher goes from dh to C then there is no dh after).

1b – Zimmerman or Carpenter as 1B4. Trumbo (from dh to 1B3) if necessary. Do not use 1B2 nor Lucroy.

2b - Mostly Kinsler, Dejesus for injury (or Carpenter, not Schimpf)

SS – Escobar (DeJesus for injury).

3b - mostly Schimpf some Carpenter, some DeJesus

CF - mostly Dyson and Pham but Heisey, Reimold and Saunders qualified because they sometimes played CF RF, LF- everybody listed for CF plus Stanton, Trumbo, DeJesus, Reimold and Paulsen – generally biggest arm to RF. Do not use Schimpf.

Dh - mostly Trumbo, a little of Carpenter

Some big shifts imply platoons at 3rd (Schimpf, Carpenter, DeJesus), and dh but note that Trumbo has no shift in computer game.

COMPUTER GAMERS – As the maximum shift is only (-5) lefty hitters with big board shifts might stay in game with adjusted pitching grade less than 18. In a critical situation (late GC down 1 or tied) consider pinch hitting for weak batters but unless Trumbo isn't starting there will not be much on the bench. Also, for computer gamers, with runners on 1st and 2nd and adjusted pitching grade less than 13 consider having the trailing runner take an extra base on single.

GOTHAM CITY 2014 ROSTER ON OPENING DAY

GOTHAM CITT 2014 KOSTEK ON OPENING DAT												
Name	Tear		Game	PA	STA		Bats		Sp	arm	PbTh	*
Canha	Oak						uncarded					М
Carpenter,M	STL	,	129	566	4	L	SA-4/-0		15	32		2
Chirinos	ТЕХ	Κ	57	170	1	R	SA+2/-2	E14	6	32	2/-1	1
De Jesus	CIN		104	242	4	R	SA-3/-1	F29	16	32		0
Dyson,J	KC		107	337	37	L	SA+3/-2	C31	19	28		0
Escobar, A	KC		162	682	21	R	SA-4/-0	E31	17	34		0
Heisey	WS]	Η	83	155	1	R	SA-0/-2	E14	12	34		1
Kinsler	DET	Γ	153	679	20	R	PL+2/-3	E27	16	31		1
Lucroy	MIL		142	544	5	R	SA-5/-0	G35	6	32	2/+4	0
Paulsen	COI		39	97	0	L	SA-3/-3	Ν	6	30		0M
Pham	STL	,	78	183	4	R	SA-2/-1	D20	15	33		0
Saunders	TOF	2	140	558	3	L	SA+2/-2	E14	13	33		0
Schimpf	SD		89	330	2	L	SA-11/+1	F20	12	31		5
Stanton	MIA	1	119	469	0	R	SA+5/-3	Ν	13	36		2
Trumbo	BLI	-	159	667	2	R	SA-12/+3	R31	5	31		0
Zimmerman	WA	S	115	467	5	R	SA+1/-2	F31	8	29		1
*computer shift following SA, PL, PR or PB. #=innocuous M = in minors, italicized See planned roster moves on chart.												
Pitchers speed	follows a	ırm w	hen poter	ntial pine	ch runn	er (not t	his year). S	STA=ste	al attempt	s, U=ur	nlimited	
Name	Team		starts	RIP	(Grade	CTL	HA	Fatigu	e	wphbbkmf	Î
Abad	BOS	L		46.2		13*	-35	+31	5		1 0	
Albers	CWS	R	1	51		1*	+0	-22	13 6		3 - 0 1	Μ
Betances	NYY	R		73		15*	-26	+35	6		3 0	
Bleier	NYY	L		23		15*	+33	+62	6		0 - 0 0	
Dominguez,J	SD	R		35.2		8*	-35	-13	7		3 - 0 0	Μ
Eovaldi	NYY	R	21		8		+12	-24	26		3 - 0 3	
Floyd	TOR	R		31		13*	+23	+0	6		3 - 0 0	Μ
Gearrin	SF	R		48.1		10*	+22	+25	7		1 - 0 0	
Hernandez, F	SEA	R	25		12		-32	+13	26		3 - 0 0	
Howell	LAD	L		50.2		6*	+23	+31	5		3 - 0 3	Μ
Karns	TB	R	15		7		-41	+16	27		3 0	Μ
McHugh	HOU	R	33		6		+14	+11	25		3 - 0 1	
Ramirez, N	SF	R								uı	ncarded	Μ
Reyes	STL	R	5	(46)	21		-51	+55	24 12	2	3 0 - 2	
Rodriguez, E	BOS	L	20		9		-16	-12	25		0 - 0 2	
Roe	ATL	R		29.2		14*	-36	+35	6		3 - 0 0	Μ

WachaSTLR244& = innocuous, extra limits applied (none this year).

R

R

34

61

Waiver wire:

Strickland

Verlander

All available November

When not starting, the following players are available off the bench: Adrianza, Carpenter, DeJesus. If game on line, Dyson may (rarely) be used as substitute (pinch runner or defense)

13*

15

+16

+21

+26

+34

+11

+15

5

27

27

3 - 0 0

2 - 0 3

3 - 0 1

М

Steal attempts (per series) no limits now

RIP per series: no limits now

SF

DET