



Maracaibo Rumrunners Baseball Club, Inc.

LARRY HISLE, General Manager **GEORGE BRETT, Field Manager**
DAVE SMITH, Pitching Coach **ROD CAREW, Batting Coach**
CHARLIE HOUGH, M/W Coach **TIM RAINES, Run Manufacturing Coach**

2013 Standard Instructions

We play the APBA Master Game at home.

Rumrunners 2013 Roster

Player (MLB Team)	B	BC (MG)	(CG)	SSN	SPD	Arm	PB	Th	G	PA	SBA	31s	24s
Cain, L. § (KCR)	R	L+ 4 R- 4	SA-2	E35	(16)	34			61	244	10	2	1
Castro, S. (CHC)	R	L- 0 R- 2	SA-1	C26	(16)	35			162		38	1	1
Desmond, I. (WAS)	R	L+ 1 R- 2	SA-1	D30	(16)	34			130	547	27	2	3
Freese, D. (STL)	R	L+ 1 R- 2	SA-1	F20	(6)	33			144	567	6	2	3
Hairston, J.* § (NYM)	R	L+ 2 R- 3	SA-2	D14	(15)	32			78	267	3	2	2
Jones, C. (ATL)	B	L- 3 R- 0	SA-0	R26	(6)	32			112	448	1	2	3
Marte, S.* § (PIT)	R	L+11 R- 6	SA-4	B27	(16)	34			47	182	17	1	4
Maybin, C. § (SDP)	R	L- 3 R- 1	SA-0	D30	(17)	33			147	561	33	1	1
Molina, J. (TAM)	R	L- 6 R- 0	SA-0	F29	(3)	33	2	+1	102	271	4	1	3
Moreland, M. (TEX)	L	L- 6 R- 0	SA-3	F20	(6)	31			114	357	2	2	1
Perez, S.* (KCR)	R	L+ 8 R- 5	SA-3	N	(5)	33	1	+4	76	305	0	2	5
Podsednik, S. § (BOS)	L	L+ 2 R- 2	SA-0	E31	(16)	29			63	216	10	2	0
Quentin, J. (SDP)	R	L+ 6 R- 4	SA-3	F14	(6)	34			86	340	1	1	1
Rutledge, J. (COL)	R	L- 1 R- 1	SA-0	E35	(14)	34			73	291	7	2	2
Sanchez, H. (SPG)	B	L+ 1 R- 3	SA-0	N	(5)	32	2	-2	74	227	0	2	3
Scott, L.* (TAM)	L	L-13 R+ 3	PR-5	F35	(6)	30			96	344	5	1	2
Suzuki, I. § (NYY)	L	L- 3 R- 0	SA-2	D31	(18)	37			162		36	3	1
Young, M. B. (TEX)	R	L+ 4 R- 3	SA-2	F20	(13)	34			156	651	4	2	4

Pitcher (MLB Team)	T	Gr	C	HR	HRA	f	Q	WP	HB	BK	MF	St	IP	
Bard, D.* (BOS)	R	4	C-62	HR-13		f31/ 6*	Q4	WP1			MF-0	10		
Capuano, C. (LAD)	L	10	C+16	HR-14		f25	Q3	WP2		BK0	MF+2	33		
Cishek, S.* (MIA)	R	14*	C-21	HR+42	G	f 6*	Q3*	WP1			MF-0		63*	
Doubront, F. (BOS)	L	8	C-35	HR-14		f27	Q3	WP2		BK0	MF-0	29		
Frasor, J. (TOR)	R	10*	C-45	HR-12		f 6*	Q3*	WP3			MF-0		43*	
Gonzalez, M. V. (WAS)	L	13*	C-42	HR+35		f 5*	Q3*	WP3	HB0		MF-0		35*	
Hamels, C. (PHI)	L	12	C+23	HR-12		f28	Q2	WP1			MF+1	31		
Harang, A. (SDP)	R	11	C-32	HR+24		f25	Q3	WP2		BK0	MF+!	31		
Hernandez, Da. (ARZ)	R	16*	C-11	HR+34	G	f 6*	Q3*	WP3			MF+1		68*	
Kelly, J.* (STL)	R	9	9*	C+ 0	HR-15		f24/10*	Q4	WP3		BK0	MF+1	16	16*
Lackey, J.* (BOS)						uncarded								
Lewis, C. (TEX)	R	10	C+42	HR-21	L	f27	Q4	WP1		BK0	MF-0	16		
Mendoza, L. (KCR)	R	7	C-13	HR+23		f26/19*	Q3	WP3			MF+3	25	(166*)	
Norberto, J. (HOU)	L	17*	C-31	HR+16		f 7*	Q3*	WP1			MF+1		52*	
Rivera, M.* (NYY)						uncarded								
Tazawa, J. (BOS)	R	17*	C+44	HR+55	H	f 7*	Q3*	WP0		BK0	MF-0		44*	
Valverde, J.* (DET)	R	11*	C-11	HR+45	H	f 6*	Q3*	WP1		BK0	MF-0		69*	

* Starts in minors. § CF rated.
 Players in *italics* have innocuous usage.

Planned roster moves: Rutledge, S. Perez replace Hairston, H. Sanchez in July
 Marte replaces Cain in August
 Lewis is up April-June, August; Kelly in July, September, October
 Hamels is in the minors in October, replaced by a reliever.

Instructions will include other roster moves depending on usage.

Lineups

Lineups will be provided on a per-series basis. These are representative lineups depending on usage. As one of two players will play second base and catcher during the course of the season, they are subject to change depending on who is on the active roster. On boards, use Lineup 1 against Grade 9 or below, Lineup 2 against Grade 10 or more.

LHP (comp)	RHP (comp)	LHP (board 1)	LHP (board 2)	RHP (board 1)	RHP (board 2)
Castro, dh	Suzuki, rf	Castro, dh	Suzuki, rf	Castro, dh	Suzuki, rf
Suzuki, rf	C. Jones, dh	Suzuki, rf	C. Jones, dh	Suzuki, rf	Moreland, 1b
Desmond, ss	Rutledge, 2b	Perez/Sanchez, c	Rutledge, 2b	Moreland, 1b	C. Jones, dh
Quentin, lf	Desmond, ss	Quentin, lf	Quentin, lf	Quentin, lf	Quentin, lf
Perez/Sanchez, c	Perez/Sanchez, c	Desmond, ss	Freese, 3b	Desmond, ss	Desmond, ss
Freese, 3b	Freese, 3b	Freese, 3b	Desmond, ss	Rutledge/Hairston, 2b	Rutledge/Hairston, 2b
M. Young, 1b	Moreland, 1b	M. Young, 1b	Perez/Sanchez, c	Freese, 3b	Freese, 3b
Hairston, 2b	Podsednik, lf	Hairston, 2b	M. Young, 1b	Perez/Sanchez, c	Perez/Sanchez, c
Maybin, cf	Maybin, cf	Cain/Marte, cf	Cain/Marte, cf	Maybin, cf	Maybin, cf

Roles

C: Hector **SANCHEZ** and Salvador **PEREZ** will start at catcher all season. After three plate appearances the starting catcher should be removed for Jose **MOLINA** unless the game is on the line. **MOLINA** should also be brought in as a defensive replacement when the Rumrunners are ahead by 2 or more after the 7th inning.

Infield: Mitch **MORELAND** and Michael **YOUNG** will share duty at first base. **MORELAND** sits against tough lefties. At second base, Jerry **HAIRSTON** and Josh **RUTLEDGE** will start. Only one will be on the roster at a time. Ian **DESMOND** will start at shortstop, occasionally spelled by Starlin **CASTRO**. David **FREESE** will get most of the reps at 3B.

Outfield: Ichiro **SUZUKI** will play every day in RF. Cameron **MAYBIN** will share center field with one of Lorenzo **CAIN** or Starling **MARTE**, who will play against board lefties. Carlos **QUENTIN** will start in left field and will usually be replaced by Scott **PODSEDNIK** for defense or to pinch-run.

DH: Starlin **CASTRO** and Chipper **JONES** will share duty. The player not in the lineup will be available from the bench.

Defensive Management

Substitutes. Jose **MOLINA** will replace the starting catcher as noted above. Scott **PODSEDNIK** or Cameron **MAYBIN** can replace Carlos **QUENTIN**. Do not use Mitch **MORELAND**, Lorenzo **CAIN** or Starling **MARTE** if not starting.

Throws. Throw for the best chance, except always throw for the game winner; otherwise, don't bother with 3+ chances (or "well around" in the computer game), cut off instead. Use your best judgement on multiple advances. In the computer game, throw when baseball sense suggests, and when in doubt go with the recommended strategy unless it's the game winner.

Infield/Stretch/IW. IF always deep before the 7th inning; always deep with 2 outs. 7th or later, with tying or winning run on 3rd, 0 or 1 out, play in unless first and third and your instructions call for hit and run – then play deep for the DP. The only exception, of course, is if the game winner is on third. Wind up 0 or 1 out; with 2 outs, if the runner on 3rd has SSN 12+ and the game is within 3, stretch; otherwise wind up. I intentionally walk rarely, and only with the game winner already on base to set up the DP; use your judgement.

Offensive Management

Hit and Run whenever available with any hitter, when steal of second has at least 22+ SSN. Remember that TBL's -3 penalty on H&R is not present on the computer. Do not hit and run with runners on first and third with **HAIRSTON**. H&R in preference to straight steal.

This is a very fast team. **Steal** with **CASTRO**, **SUZUKI**, **MAYBIN** or **DESMOND** 2/series; anyone else 1/series if steal attempts are available. Steal 2nd with an SSN of 26+; steal 3rd with an SSN of 24+; steal home with an SSN of 15+. Series instructions may expand these limits as the season progresses.

Bunt with **CAIN**, **HAIRSTON**, **MAYBIN**, **PODSEDNIK**, **SUZUKI** or **YOUNG** 2nd to 3rd base, tying (0 out) or winning (0 or 1 out) run, 8th or later. NEVER EVER EVER SQUEEZE. *JUST SAY NO*. I will occasionally bunt 1st to 2nd against a very high grade pitcher, tying or winning run, 0 out only.

Pinch Hit with anyone other than **CAIN** or **MARTE** as needed. There is a lot of bench usage. Unless specifically marked as resting, anyone else may be used off the bench. The same goes for pinch-runners; there are many steal attempts.

Baserunning. Go with 28+ chances; hold with 22-. Otherwise, use Adams Tables. Always go if "well around" in the computer game; otherwise, do what you'd do.

Pitching

Starter	Condition For Removal
Hamels	Fatigue reduction. Rumrunners -2/+2, 6 th inning or later, baserunner in scoring position
Everyone else	Fatigue reduction. Rumrunners -3/+3, 5 th inning or later, baserunner in scoring position

Don't remove if pitching a shutout. Don't let any starter pitch more than 11.2 innings.

Reliever	Condition For Removal
Tazawa	Enters in the final inning, Rumrunners +1 or +2. He is the designated closer. If opponent ties the game, remove.
D. Hernandez, Norberto	2 innings, or if fatigued.
Cishek, Valverde, Frasor	2.2 innings, or if fatigued.
M. Gonzalez	Where a lefthanded reliever is called for. Use sparingly and late in the game. <i>Don't</i> use for bulk innings.
Mendoza	Unless starting, he is available for bulk relief. He has 166 innings for the season and should be used to save the rest of the bullpen.

Try to avoid having any reliever pitch more than 2.2 innings.

Use the reliever chart below; choose the reliever depending on the situation. Do not use **SANCHEZ** or **RIVERA** except in his assigned role; otherwise any reliever can be brought into the game at any time.

		Score							
		-4 <	-3	-2	-1	0	+1	+2	+3 >
Inning	5 th -	M	M	M	C	C	C	C	C
	6 th	M	C	C	B	B	B	C	C
	7 th	M	C	B	B	B	A	B	B
	8 th	C	B	B	A	A	A	A	B
	9 th +	C	B	A	A	A	T	T	A

A: Norberto (against lefties); Hernandez, Gonzalez, Cishek, Valverde
B: Cishek, Hernandez, Norberto, Valverde, Frasor, Mendoza
C: Valverde, Frasor, Cishek, Hernandez
M: Mendoza, Bard
T: Tazawa

The Lefty: **GONZALEZ** is the primary spot lefty. He should be used to match up against left-handed opposing hitters with batting shifts, particularly when they will not leave the game. He should not pitch more than an inning.

Final Comments

As always, instructions are only guidelines for managing the team. I haven't protested a game in more than twenty-five years, and have been very pleased for many years with the skill and fairness of managers in TBL both new and old. When pinch-hitting or going to the bullpen, don't bother making a move you can immediately and massively counter; use your own judgement. I trust that I will receive as fair treatment on the road as opponents do at home. Do the best you can, and I'll be more than satisfied. Have a great year.

Walter

